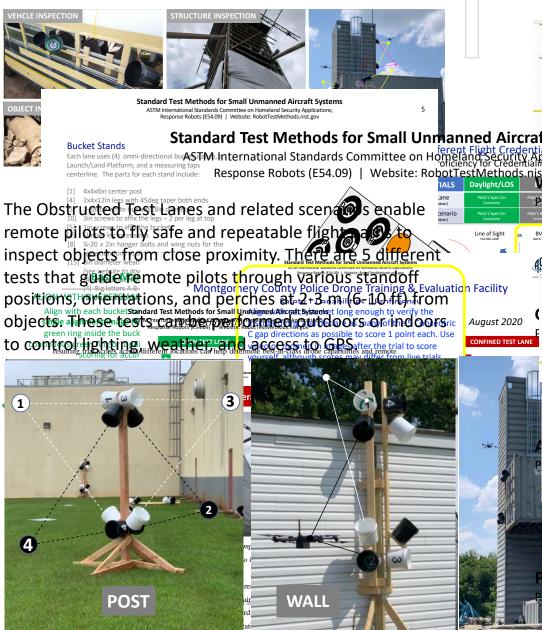


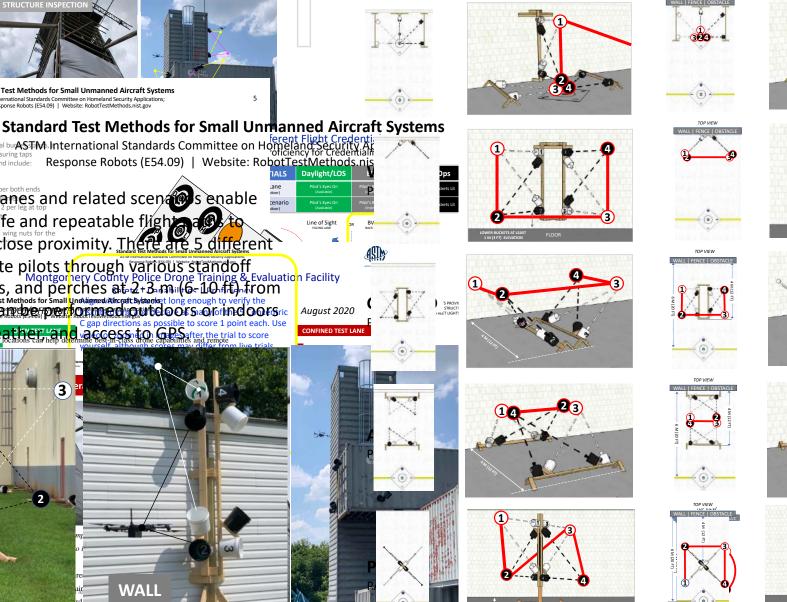
Obstructed Test Lanes and Scenarios

Evaluate safety, capabilities, and proficiency



Bucket Alignments Define Flight Paths

Designated altitudes, positions, and orientations



tests in 2 hours.

Measemenson team monormon bilities and Philing and Contract of the second secon

with every bucket in the sequence Completen and land accurately according to the procedure. The Digenting the person treams always have one person getting the objective of the person treams always have one person getting the objective of the previous lands.

With Muter not is sink the swork too, but require some time between each rotation to prepare the next aircraft.

Scores over time.

The average of your last five trials is an excellent measure before doiine so. of your proficiency on the aircraft and interface used.

Efficiency (Optional): For complete trials with maximum scores for a particular pairce after the can help identify (meningsternichenternistensternisten for einer affrestim en trielle limiter that states and the set of the set o Maintain sight with the aircraft and surroundings.
a schedule and similarly fatigue novices and experts.
Repeat the Pillot's intention of movement to comfirm.

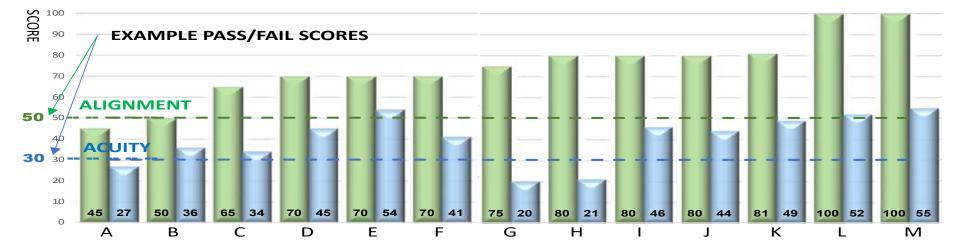
Separate Scores: ALIGNMENT and ACUITY

Track and Compare Scores Using the Same Drone

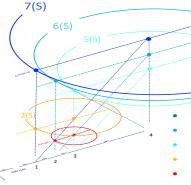
6(S)

The WALL test shown with alternating pairs of white and black buckets to increase the need for exposure control.

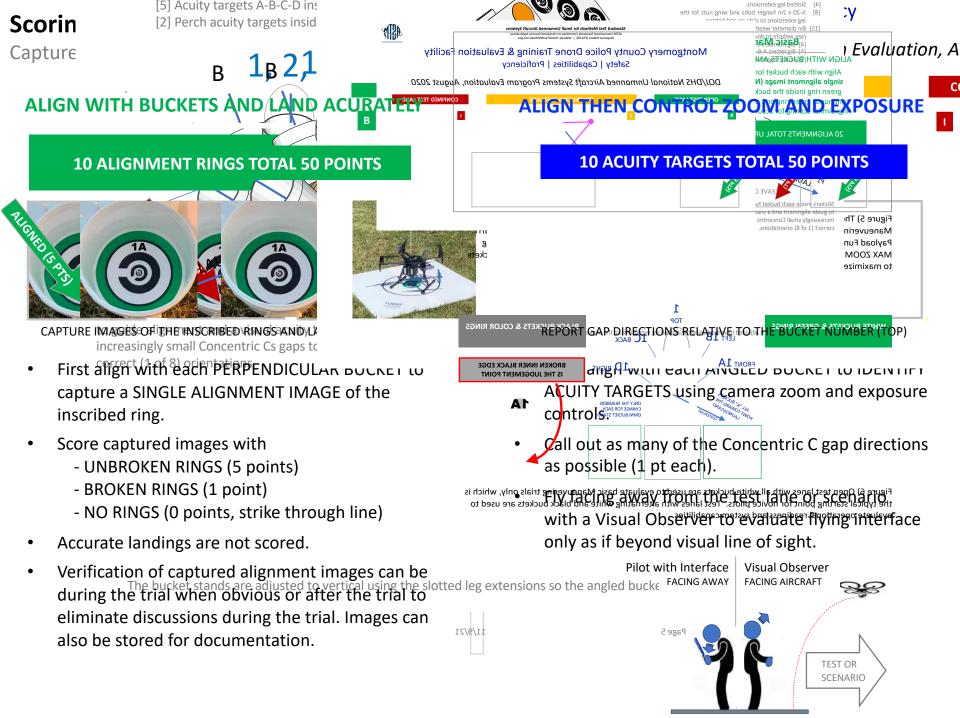
WW/HHITTE BUUCKETS ILLUMMIINVATED WV/ITH The POST test shown at night with only the white buckets illuminated with red headlames





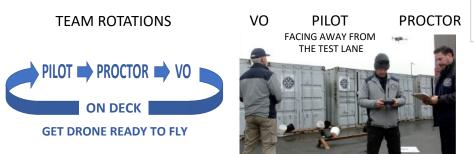


5 Different Orbits in Every Lan (S) = 10ft, 20ft, 30ft, or o



Teams Rotate Through Each Role

Each Pilot flies a 5-minute trial with help from others. A 3-4 person team completes all 5 tests in 2 hours.



Four person teams always have one person getting their aircraft ready to launch right after the previous lands.

Three person teams work too, but require some time. between each rotation to prepare the next aircraft.

ng so.

gap.

PILOT

- Maintain control of the aircraft.
- Call out each intention of movement be
- Call out each bucket alignment and acu ^k

PROCTOR

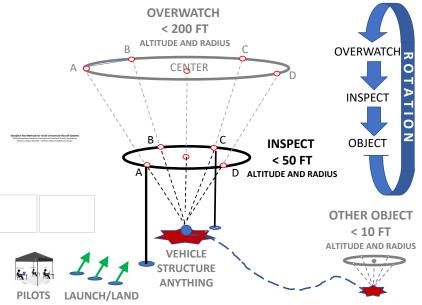
- Fill in the form header.
- Read the test procedures to the Pilot.
- Confirm, record, and attest to scoring after the trial.

VISUAL OBSERVER (VO)

- Maintain sight with the aircraft and surroundings.
- Repeat the Pilot's intention of movement to confirm.
- Call out corrections and warnings as necessary.

Teams Sequence Through Scenarios

Each Pilot flies a 15-minute scenario, sequencing through 3 objectives for 5 minutes each.

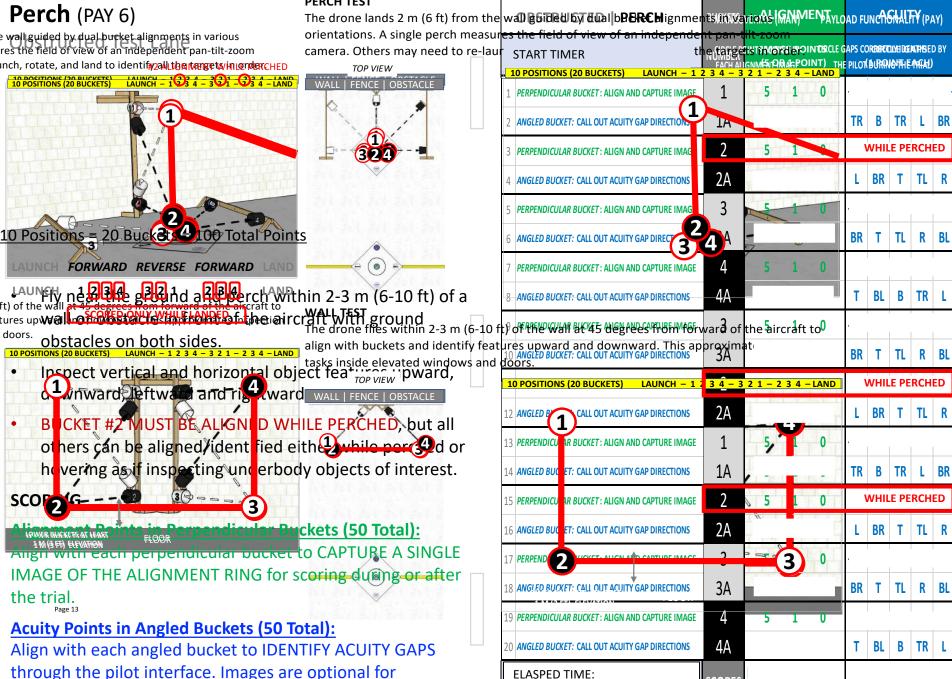


- This scenario mechanization enables embedded bucket scoring tasks to be performed similarly by all participating Pilots. So the results are comparable within the same scenario layout. Additional tactics can be overlayed onto these scenarios at your facility.
- Up to 3 teams concurrently fly different scenario objectives from safe distances and altitudes apart.
- Teams move as necessary to maintain sight lines with their aircraft and communications with other teams. The overwatch team leads communications.
- Scenarios restart every 20 minutes with a different rotation of Pilot, Proctor, and VO.

Perch (PAY 6)

e wall guided by dual bucket alignments in various res the field of view of an independent pan-tilt-zoom

PERCH TEST



(MM:SS)

SCORES

/50

/50

documentation but use the answer key for scoring...

