

Standard Test Methods for Small Unmanned Aircraft Systems

ASTM International Standards Committee on Homeland Security Applications; Response Robots (E54.09) | Website: RobotTestMethods.nist.gov



VERSION 2020E

Open Test Lane and Related Scenarios

CHECKRIDE SCORESHEET

The aircraft performs a series of maneuvering paths around the omni bucket stands in the test lane or as embedded scoring tasks in the related scenarios. Each flight path includes alignments with one or more buckets to identify recessed targets inside. Successful alignment is achieved when the drone can maintain the designated position, orientation, and altitude long enough to verify an unobstructed view of the inscribed ring at the bottom of the bucket. A single alignment image is captured of each bucket to use for scoring after the trial. Additional targets inside each bucket evaluate camera pointing, zooming, and exposure control to measure visual and thermal acuity and identify color shifts, hazardous material labels, or other objects of interest. Faults for extreme deviations from the intended flight paths or contact with any of the test apparatuses ends the trial to ensure safety.

POSTION (MAN/PAY 1)

Evaluate basic flight maneuvers between designated hover positions, orientations, and altitudes along the lane centerline to demonstrate positive aircraft control at all times. The drone performs a series of maneuvers including climb, descend, yaw, pitch, and roll to simultaneously align with two buckets in each position, orientation, and altitude. The aircraft then lands centered on the platform with the chassis or any ground contact within a 30 cm (12 in) radius circle.

TRAVERSE (MAN/PAY 2)

Evaluate drones flying sideways parallel to objects while looking forward to identify features as if along a building, woods line, truck/bus, etc. The drone flies at altitude (S) to complete two laps in both directions around the omni bucket stands to align with the designated buckets. The drone also lands centered on the platform with the chassis or any ground contact within a 30 cm (12 in) radius circle.

ORBIT (MAN/PAY 3)

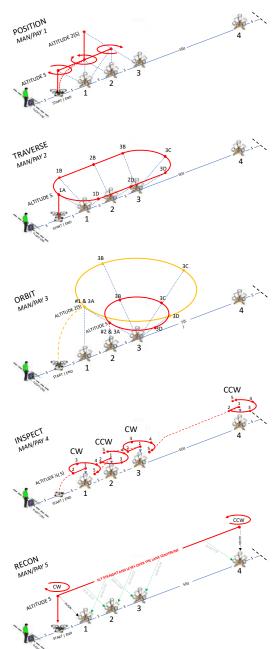
Evaluate drones flying circular flight paths at different altitudes around objects while looking inward to identify features on all four sides. The drone orbits at altitude 2(S) in both directions then altitude (S) in both directions to align with the designated buckets. Each orbit starts with an initial downward bucket alignment to check the radius before proceeding leftward and rightward. Accurate landings are not included.

INSPECT (MAN/PAY 4)

Evaluate drones flying in closer proximity around objects to inspect detailed features on the top and all sides. The drone flies at altitude 1/2(S) all around each omni bucket stand to align with the designated buckets. Inspection tasks start on top then rotate around the objects in alternating clockwise and counter clockwise directions. Accurate landings are not included.

RECON (MAN/PAY 5)

Evaluate drones flying straight and level down range to establish stable hovers over objects in open space to perform reconnaissance tasks. The drone flies at altitude (S) at a sustainable speed directly over the lane centerline to align with designated buckets and the landing at each end of the lane. The down range reconnaissance tasks include looking straight down on the objects in different orientations and at an angle. A complete trial covers a total distance of 80(S) with moving (non-stop) alignments over the angled buckets along the centerline helping to identify deviations from the intended path and encourage consistency.





(CIRCLE ONE OR FILL IN)

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PLEASE FILL IN ALL TRIAL INFORMATION

SIGHT

FACING LANE

ONLY

BACK TO LANE

SEARCH

OPTIONAL V.O. MANDATORY V.O.

(CIRCLE ONE)

MIN

(CIRCLE ONE OR FILL IN)

MIN

VEHICLE

Open Test Lan	es and S	cenarios	RIEGI	_	Pilot Last Nam	ne:			
CHECKRIDE SCORE	ESHEET			b POINTS	Pilot First Nam	ne:			
SCALABLE TEST LANES (ALTITUDE = SPACING)		TOP	OFFICE TO SERVICE TO S	101113	Drone Mak	e:			
	TOP LEFT (TL)	(T) (TR) TOP RI	GHT (1	Drone Mode	el:			
	LEFT (L) -	(R) RIG	нт 🙀 🦳	POINT	Facilit	y:			
SPACING STATE OF THE SPACE OF T	BOTTOM LEFT (BL)	(BR) BOTTO	OM RIGHT	1	YYYY-MM-DI	D:			
CANN EDUCETS	В	(B) OTTOM		POINT	Proctor Code	e:			
LANE SPACING (S)	LIGHT	ING	WINI)	PILO	T VIEW		IME LIMI	г
10 FT 20 FT 30 FT	DAYLIGHT LIGH	ITED DARK	AVERAGE	GUSTS	LINE OF	INTERFACE	5	10	

MANUEVERING SCORE: Circle the bucket number for full alignments (5 pts), or write a "1" over the bucket number for partial alignments (1 pt), or "X" through the bucket number for missed buckets (0 pts). PAYLOAD SCORE: Circle correctly identified gap orientations using the answer key (1 pt each).

MPH

(FILL IN)

MPH

		POSITION (1)	TRAVERSE (2)	ORBIT (3)	INSPECT (4)	RECON (5)
Trial Time (0	Start Clock)	HH : MM	HH : MM	HH : MM	HH : MM	HH : MM
ANSWER KEY	1	1 T BL R BR L	1A TR B TR L BR	1 T BL R BR L	1 TBLRBRL	4 TLBTRRBR
	2	2A L BR T TL R	1B R TL T BL B	3A BR T TL R BL	1A TR B TR L BR	↑ BR T BL L TL upside down
	3	1 T BL R BR L	2B TL R TR L BR	3B B TR R BL T	1B R TL T BL B	L B TR L BL T
	4	2A L BR T TL R	3B B TR R BL T	3C BL R BL T BR	1C BR R TL L BR	1A TR B TR L BR
is re	5	1 T BL R BR L	3C BL R BL T BR	3D L TL R BR T	1D B TL R BL T	4 TL B TR R BR
lativ	6	2A L BR T TL R	3D L TL R BR T	1 T BL R BR L	2 BL T BR R TL	† BR T BL L TL upside down
e to	7	1 T BL R BR L	2D TR B TL B BL	3A BR T TL R BL	2A L BR T TL R	L B TR L BL T
the	8	3A BR T TL R BL	1D B TL R BL T	3D L TL R BR T	2D TR B TL B BL	1A TR B TR L BR
targ	9	1 T BL R BR L	1A TR B TR L BR	3C BL R BL T BR	2C T BL R TL B	4 TL B TR R BR
et id	10	2A L BR T TL R FORWARD	P1 BL R TL L BL	3B B TR R BL T	2B TL R TR L BR	▼ BR T BL L TL upside down
ANSWER KEY is relative to the target identifier letter or number on the sticker.	11	2 BL T BR R TL	1A TR B TR L BR	2 BL T BR R TL	3 R TL B BL R	L B TR L BL T
	12	3A BR T TL R BL	1D B TL R BL T	3A BR T TL R BL	3A BRTTLRBL	1A TR B TR L BR
	13	1 T BL R BR L	2D TR B TL B BL	3B B TR R BL T	3B B TR R BL T	4 TL B TR R BR
rori	14	2A L BR T TL R	3D L TL R BR T	3C BL R BL T BR	3C BL R BL T BR	↑ BR T BL L TL upside down
mur	15	TR B TL L BR upside down	3C BL R BL T BR	3D L TL R BR T	3D L TL R BR T	L B TR L BL T
ber o	16	1C BR R TL L BR	3B B TR R BL T	RIGHTWARD BL T BR R TL	A TL B TR R BR	1A TR B TR L BR
on th	17	FWD & YAW RIGHT-	2B TLR TRLBR	3A BR T TL R BL	4A T BL B TR L	4 TL B TR R BR
ıe sti	18	1A TR B TR L BR	1B R TL T BL B	3D L TL R BR T	4D BR B TL B TR	♦ BR T BL L TL upside down
cker	19	P1 BL R TL L BL	1A TR B TR L BR	3C BL R BL T BR	4C R BL T TR B	L B TR L BL T
	20	P2 L BR T TL B	P2 L BR T TL B	3B B TR R BL T	4B TR L BL R TL	1A TR B TR L BR
TOTAL Elapsed		MAN /100	MAN /100	MAN /100	MAN /100	MAN /100
		PAY /100	PAY /100	PAY /100	PAY /100	PAY /100
		MM • SS	MM • SS	MM • SS	MM • SS	MM SS
		PASS FAIL	PASS FAIL	PASS FAIL	PASS FAIL	PASS FAIL

1000+

LUX

300+

LUX

(CIRCLE ONE)

< 1

LUX

HH : MM	HH : MM				
1 TBLRBRL	A1 T BL R BR L				
1A TR B TR L BR	A2 TR B TR L BR				
1B R TL T BL B	A3 R TL T BL B				
1C BR R TL L BR	A4 BR R TL L BR				
1D B TL R BL T	A5 B TL R BL T				
2 BLT BR R TL	B1 BL T BR R TL				
2A L BR T TL R	B2 L BR T TL R				
2D TR B TL B BL	B3 TLR TRLBR				
2C T BL R TL B	B4 T BL R TL B				
2B TL R TR L BR	B5 TR B TL B BL				
3 RTLBBLR	C1 R TL B BL R				
3A BR T TL R BL	C2 BR T TL R BL				
3B B TR R BL T	C3 B TR R BL T				
3C BL R BL T BR	C4 BL R BL T BR				
3D L TL R BR T	C5 L TL R BR T				
4 TLBTRRBR	D1 TL B TR R BR				
4A T BL B TR L	D2 T BL B TR L				
4D BR B TL B TR	D3 TR L BL R TL				
4C R BL T TR B	D4 R BL T TR B				
4B TR L BL R TL	D5 BR B TL B TR				
MAN /100	MAN /100				
PAY /100	PAY /100				

PASS

FAIL

PASS

FAIL