

OPEN TEST LANE

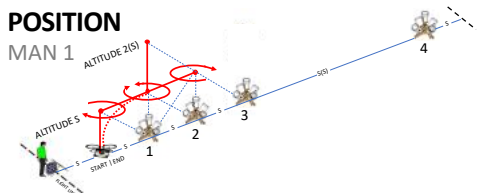
Basic Maneuvering Trials (MAN 1-5)

Perform 5 different flight paths around the omni bucket stands. Each flight path includes as sequence of alignments with one or more buckets. Capture a SINGLE IMAGE of the inscribed ring inside each bucket and land accurately.

- Score ALIGNMENT POINTS during or after the trial from images with UNBROKEN RINGS (5 pts) or BROKEN RINGS (1 pt).
- Land CENTERED (5 pts) with the aircraft center inside the designated 60 cm (24 inch) diameter circle, or OFFSET (1 pt) with at least one propeller motor inside the circle.
- Faults for extreme deviations from the intended flight path or contact with any object in the environment ends the trial to ensure safety.
- Timer starts at launch and ends after the last task is completed. Trial time limits are typically set to 5 minutes each (25 minutes to complete all 5 tests) although organizations may set their own trial time limits and passing scores.

POSITION

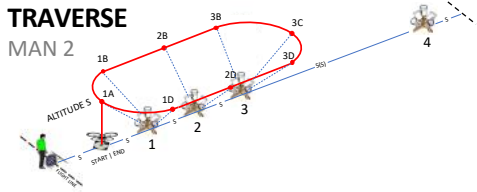
MAN 1



- Demonstrate basic flight maneuvers between designated hover positions, orientations, and altitudes along the lane centerline at altitudes 5 and 2(S).
- Climb, descend, yaw, pitch, and roll to simultaneously align with downward buckets to check position then forward buckets to check altitude.
- Complete 10 positions along the lane centerline with 18 alignments and 1 accurate landing (counts double) to score up to 100 points.**

TRAVERSE

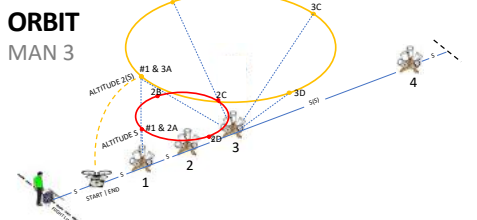
MAN 2



- Fly sideways parallel to objects while looking forward to identify features as if along a road, truck, bus, building, fence, tree line, etc.
- Maintain altitude 5 flying leftward and rightward around the first three bucket stands to align with all the designated buckets.
- Complete 1 lap leftward then 1 lap rightward with 18 alignments and 2 accurate landings to score up to 100 points.**

ORBIT

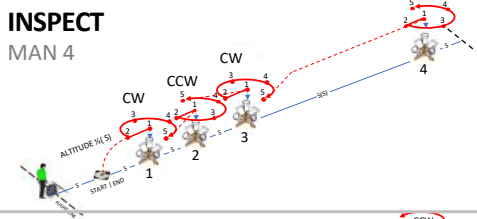
MAN 3



- Fly circular orbits around designated bucket stands while looking inward to identify features on all four sides. Fly altitude 2(S) leftward and rightward around stand #3 (white), then altitude 5 leftward and rightward around stand #2 (black).
- Each orbit has 5 bucket alignments starting with 1 downward radius check then 4 altitude checks around the orbit looking inward at the angled buckets.
- Complete 4 orbits with 20 alignments to score up to 100 points.**

INSPECT

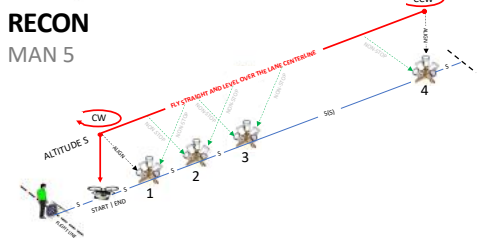
MAN 4



- Fly in closer proximity around objects to inspect detailed features on top and all four sides of the bucket stands.
- Maintain altitude 1/2(S) starting on top of each bucket stand with alternating leftward and rightward rotations to inspect all four sides of each bucket stand.
- Complete all 4 stands with 20 alignments to score up to 100 points.**

RECON

MAN 5



- Fly straight and level over the centerline to establish a stable hover over an object down range to perform reconnaissance tasks.
- Maintain altitude 5 to align with buckets and the landing at each end of the lane. Reconnaissance tasks are performed every 8(S) over a total distance of 80(S).
- Complete 5 laps (or 10 lane lengths) with 20 alignments to score up to 100 points.**

VERSION 2020K

CHECKRIDE SCORESHEET

Pilot LAST Name _____

Pilot FIRST Name _____

Pilot Organization _____

Drone Make _____

Drone Model _____

Facility Location _____

Date (YYYY/MM/DD) _____ Team #: _____

PROCTOR ATTESTATION

OPEN TEST LANE

Basic Maneuvering Trials



LANE SPACING (S)

10 FT 20 FT 30 FT

_____ FT

(CIRCLE ONE or FILL IN)

LIGHTING

DAYLIGHT

1000+
LUX

LIGHTED

300+
LUX

DARK

<1
LUX

(CIRCLE ONE)

WIND

AVERAGE

_____ MPH

GUSTS

_____ MPH

(FILL IN)

PILOT VIEW

LINE OF SIGHT

FACING LANE
OPTIONAL V.O.

INTERFACE ONLY

BACK TO LANE
MANDATORY V.O.

(CIRCLE ONE)

TIME LIMIT

5

MIN

10

MIN

MIN

(CIRCLE ONE)

ALIGNMENT SCORE: Circle points for images with UNBROKEN RINGS (5 pts) or BROKEN RINGS (1 pt). Draw a line through all incomplete.

POSITION (MAN 1)

20 IMAGES TO CAPTURE

- 1 PRE-LAUNCH
- 19 ALIGNMENTS
(LANDING IS INCLUDED)

TRAVERSE (MAN 2)

21 IMAGES TO CAPTURE

- 1 PRE-LAUNCH
- 20 ALIGNMENTS
(LANDING IS INCLUDED)

ORBIT (MAN 3)

21 IMAGES TO CAPTURE

- 1 PRE-LAUNCH
- 20 ALIGNMENTS

INSPECT (MAN 4)

21 IMAGES TO CAPTURE

- 1 PRE-LAUNCH
- 20 ALIGNMENTS

RECON (MAN 5)

21 IMAGES TO CAPTURE

- 1 PRE-LAUNCH
- 20 ALIGNMENTS

TIMER / IMAGE	ALIGNMENT	
LAUNCH TO ALT S	BUCKET SEQUENCE	IMAGE POINTS
	1	5 1
	2A	5 1
YAW L-360	1	5 1
	2A	5 1
YAW R-360	1	5 1
	2A	5 1
CLIMB	1	5 1
	3A	5 1
DESCEND	1	5 1
	2A	5 1
FORWARD	2	5 1
	3A	5 1
BACKWARD	1	5 1
	2A	5 1
FORWARD & YAW L-180	UPSIDE DOWN 7	5 1
	1C	5 1
FORWARD & YAW R-180	L	5 1
	1A	5 1
LAND	COUNTS DOUBLE	5 1
TIMER	/100	
	ELAPSED TIME	

TIMER / IMAGE	ALIGNMENT	
LAUNCH TO ALT S	BUCKET SEQUENCE	IMAGE POINTS
	1A	5 1
	1B	5 1
	2B	5 1
	3B	5 1
	3C	5 1
	3D	5 1
LEFTWARD	3D	5 1
	2D	5 1
	1D	5 1
	1A	5 1
LAND		5 1
LAUNCH TO ALT S	1A	5 1
	1D	5 1
	2D	5 1
	3D	5 1
	3C	5 1
	3B	5 1
	2B	5 1
	1B	5 1
	1A	5 1
LAND		5 1
TIMER	/100	
	ELAPSED TIME	

TIMER / IMAGE	ALIGNMENT	
LAUNCH TO ALT 2(S)	BUCKET SEQUENCE	IMAGE POINTS
	1	5 1
	3A	5 1
	3B	5 1
	3C	5 1
	3D	5 1
LEFTWARD	3D	5 1
	1	5 1
REVERSE	3A	5 1
	3D	5 1
	3C	5 1
	3B	5 1
DESCEND TO ALT S	1	5 1
	2A	5 1
	2B	5 1
	2C	5 1
	2D	5 1
LEFTWARD	2A	5 1
	2B	5 1
	2C	5 1
	2D	5 1
REVERSE	1	5 1
	2A	5 1
	2D	5 1
	2C	5 1
	2B	5 1
TIMER LAND	/100	
	ELAPSED TIME	

TIMER / IMAGE	ALIGNMENT	
LAUNCH TO ALT 1/2(S)	BUCKET SEQUENCE	IMAGE POINTS
	1	5 1
	1A	5 1
	1B	5 1
	1C	5 1
	1D	5 1
LEFTWARD	1D	5 1
	2	5 1
NEXT STAND	2A	5 1
	2D	5 1
	2C	5 1
	2B	5 1
RIGHTWARD	2B	5 1
	3	5 1
NEXT STAND	3A	5 1
	3B	5 1
	3C	5 1
	3D	5 1
LEFTWARD	3A	5 1
	3B	5 1
	3C	5 1
	3D	5 1
RIGHTWARD	3D	5 1
	4	5 1
	4A	5 1
	4D	5 1
	4C	5 1
	4B	5 1
TIMER LAND	/100	
	ELAPSED TIME	

TIMER / IMAGE	ALIGNMENT	
LAUNCH TO ALT S	BUCKET SEQUENCE	IMAGE POINTS
	4	5 1
	UPSIDE DOWN 7	5 1
	L	5 1
UP RANGE	L	5 1
	1A	5 1
LAP 2	4	5 1
	UPSIDE DOWN 7	5 1
	L	5 1
UP RANGE	L	5 1
	1A	5 1
LAP 3	4	5 1
	UPSIDE DOWN 7	5 1
	L	5 1
UP RANGE	L	5 1
	1A	5 1
LAP 4	4	5 1
	UPSIDE DOWN 7	5 1
	L	5 1
UP RANGE	L	5 1
	1A	5 1
LAP 5	4	5 1
	UPSIDE DOWN 7	5 1
	L	5 1
UP RANGE	L	5 1
	1A	5 1
TIMER LAND	/100	
	ELAPSED TIME	

ALIGNMENT SCORE

/500

MINIMUM SCORE

/500

SET BY ORGANIZATION

PASS | FAIL

CIRCLE ONE