

Video Challenge Problem Multiple Biometric Grand Challenge Preliminary Results of Version 2

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National Institute of Standards and Technology

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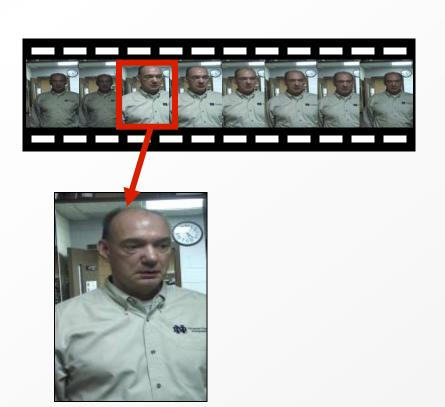
Goals and Motivations



- Operational environment
 - Recognition from video.
 - Unconstrained illumination.
 - Unconstrained movement / pose.

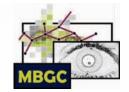








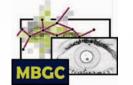
Meet the Data University of Notre Dame



- Two different mediums of video.
 - High definition video (1440 x 1080)
 - Standard definition video (720 x 480)







Meet the Data University of Texas at Dallas

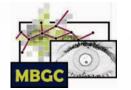




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Both Data Sets Contain

- Walking footage
 - Subject walks towards camera.
- Activity / Conversation footage
 - Non-frontal footage of subject performing an activity / conversation.



Video Challenge Submissions

Organization

Pittsburgh Pattern Recognition

Walking vs. Walking

MBGC

Notre Dame

976 sequences



Standard Definition 976 sequences



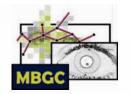
Notre Dame 976 sequences



Standard Definition 976 sequences



University of Texas at Dallas Walking vs. Walking

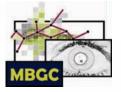




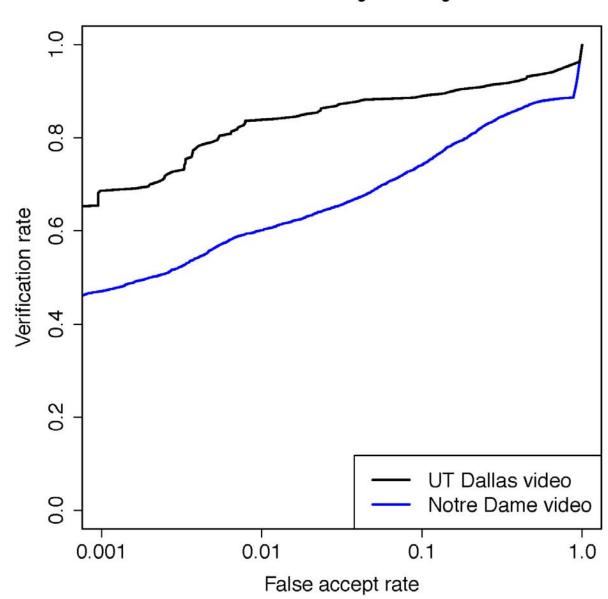


487 sequences

Walking vs. Walking Results









Walking vs. Activity Activity vs. Activity



Walking

976 sequences



Activity
784 sequences



Activity
784 sequences



Activity
784 sequences



Experiment uses both high definition and standard definition.



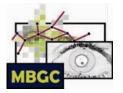
Walking vs. Activity ROC Activity vs. Activity ROC



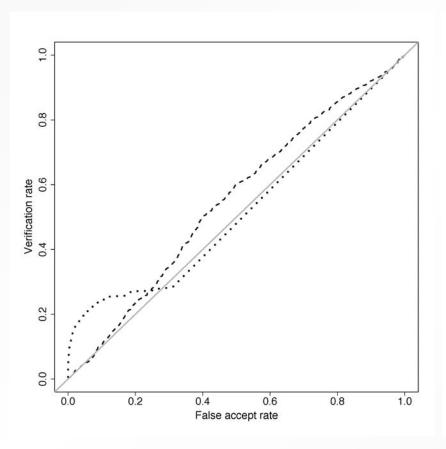
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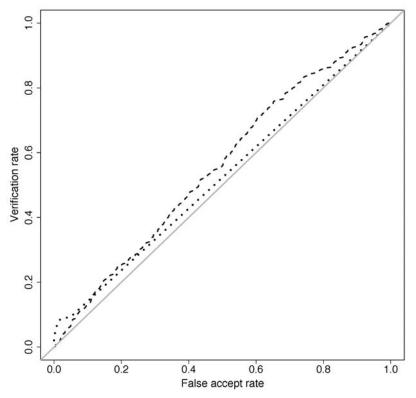


Walking vs. Activity ROC Activity vs. Activity ROC



Reigning Champions from MBGC V1 2008





Results from an Open Book Challenge Problem, NOT an Independent Evaluation



University of Texas at Dallas Walking vs. Conversation Conversation vs. Conversation



487 sequences



482 sequences



NO SUBMISSIONS



Human Benchmarking with Video



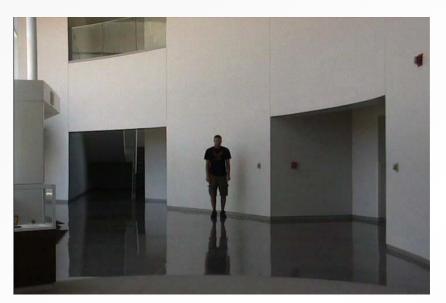
Information in Surveillance Video What is helpful for recognition?

- multiple images of face
- multiple images of body
- dynamic information about gait
 - "dynamic identity signatures"
- facial motion



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Walking - Walking



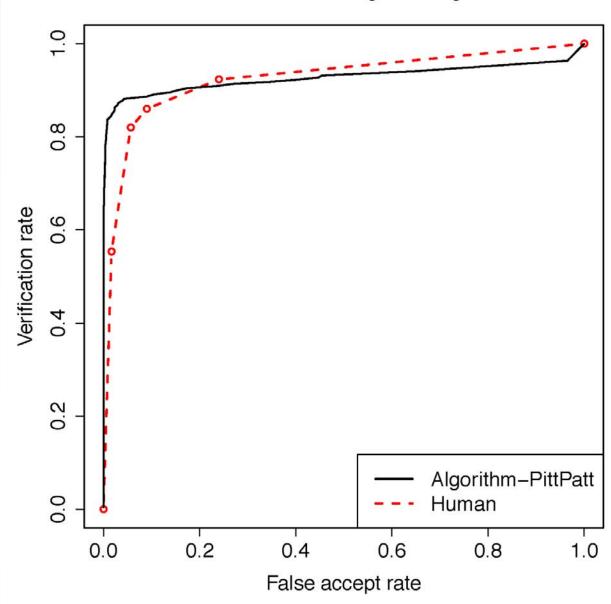


- Human subject raters respond…
 - 1. sure they are the same person
 - 2. think they are the same person
 - 3. not sure
 - 4. think they are not the same person
 - 5. sure they are not the same person

Machine & Human Performance



UT Dallas--Walking to Walking







Walking - Conversation



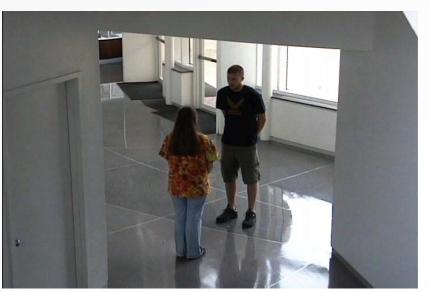


- Human subject raters respond...
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 - 3. not sure
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 - 5. sure they are not the same person





Conversation - Conversation



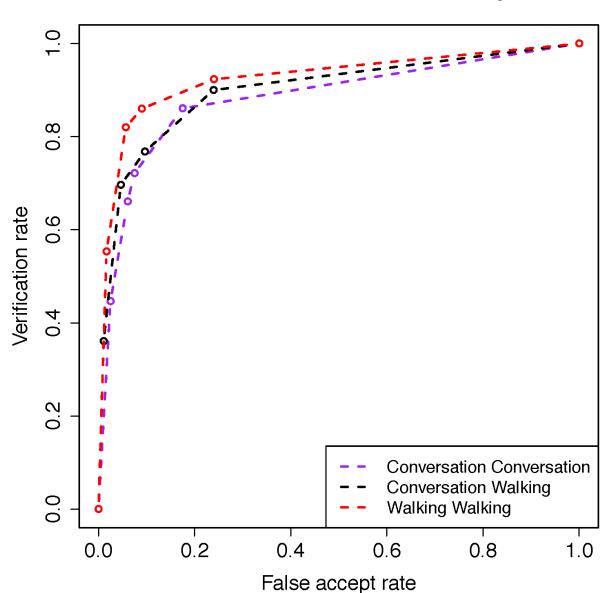


- Human subject raters respond...
 - 1. sure they are the same person
 - 2. think they are the same person
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 - 4. think they are not the same person
 - 5. sure they are not the same person

Performance All Video Conditions



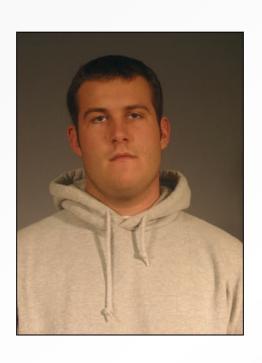
Human Performance on Video Face Challenge





Human Performance Face Stills





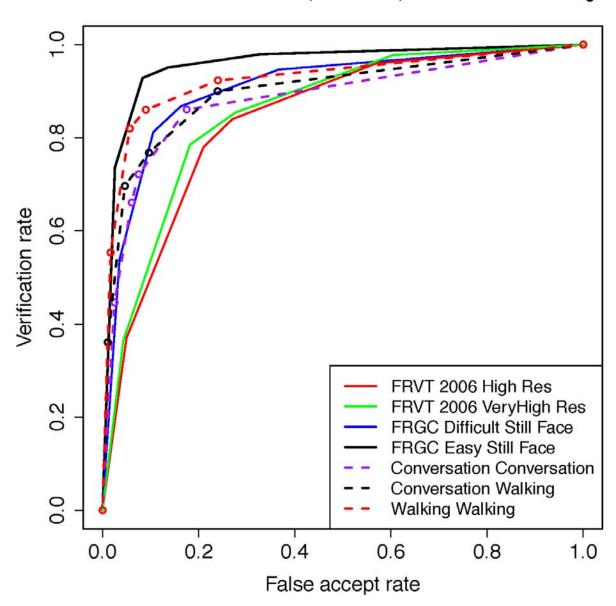


- Human subject raters respond...
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 - 2. think they are the same person
 - 3. not sure
 - 4. think they are not the same person
 - 5. sure they are not the same person

Video and Still

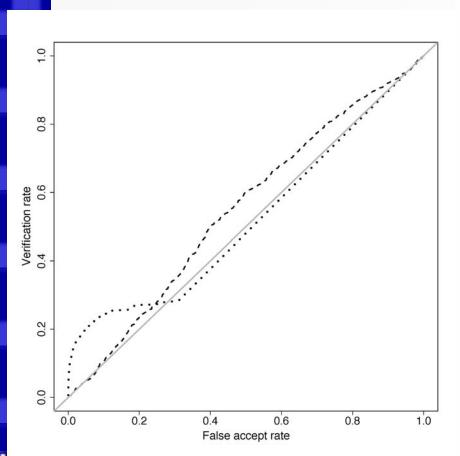


Human Performance on FRGC, FRVT 2006, and Video Face Challenge

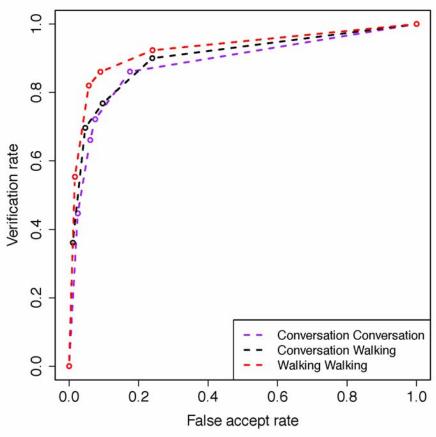




There is Head Room



Human Performance on Video Face Challenge



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Summary

- New challenges
- Algorithms cannot handle non-frontal activity
- Human benchmark