Scorable Open Scenarios

Day and Night Trials



















Pocket Guide for Aerial Drones





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RobotTestMethods.nist.gov

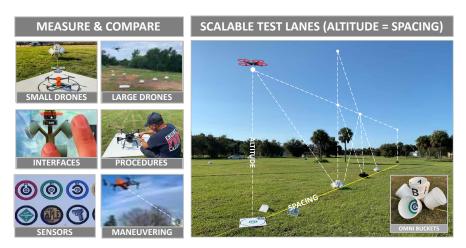


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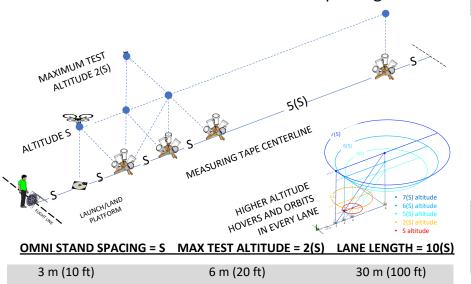
Version 2023D

Open Area Test Lanes and Scenarios

Evaluate safety, capabilities, and proficiency



The Open Test Lanes and related scenarios are scalable to be used at various altitudes both indoors on a basketball court and outdoors on a football field or parking lot.



12 m (40 ft)

18 m (60 ft)

60 m (200 ft)

90 m (300 ft)

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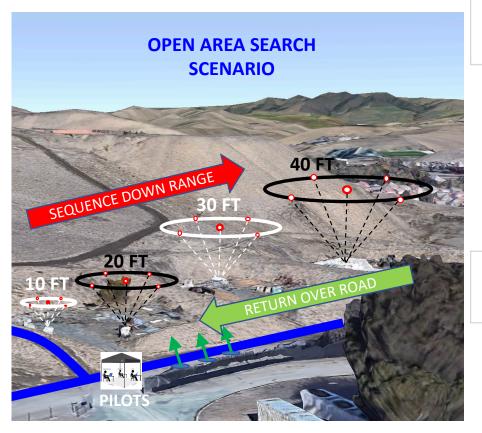
6 m (20 ft)

9 m (30 ft)

	OPEN SCENARIO SEARCH	ALIGNMENT					A	ACUITY						
	START TIMER		LIGN CKET	IM <i>A</i> POI	AGE NTS			RECT OINT E						
1	HOVER OVER STAND #1 AT CHOSEN ALTITUDE		1	5	1	Т	BL	R	BR	L				
2	PITCH BACKWARD	뛴	1A	5	1	TR	В	TR	L	BR				
3	ORBIT LEFTWARD 90°	LEFTWARD	1B	5	1	R	TL	Т	BL	В				
4	ORBIT LEFTWARD 90°		1C	5	1	BR	R	TL	L	BR				
5	ORBIT LEFTWARD 90°		1D	5	1	В	TL	R	BL	Т				
6	HOVER OVER STAND #2 AT CHOSEN ALTITUDE		2	5	1	BL	Т	BR	R	TL				
7	PITCH BACKWARD	RIGP	2A	5	1	L	BR	Т	TL	R				
8	ORBIT RIGHTWARD 90°	RIGHTWARD	2D	5	1	TR	В	TL	В	BL				
9	ORBIT RIGHTWARD 90°	ő	2C	5	1	Т	BL	R	TL	В				
10	ORBIT RIGHTWARD 90°		2B	5	1	TL	R	TR	L	BR				
11	HOVER OVER STAND #3 AT CHOSEN ALTITUDE		3	5	1	R	TL	В	BL	R				
12	PITCH BACKWARD	<u> </u>	3A	5	1	BR	Т	TL	R	BL				
13	ORBIT LEFTWARD 90°	LEFTWARD	3B	5	1	В	TR	R	BL	Т				
14	ORBIT LEFTWARD 90°	ď	3C	5	1	BL	R	BL	Т	BR				
15	ORBIT LEFTWARD 90°		3D	5	1	L	TL	R	BR	Т				
16	HOVER OVER STAND #4 AT CHOSEN ALTITUDE		4	5	1	TL	В	TR	R	BR				
17	PITCH BACKWARD	RG	4A	5	1	Т	BL	В	TR	L				
18	ORBIT RIGHTWARD 90°	RIGHTWARD	4D	5	1	BR	В	TL	В	TR				
19	ORBIT RIGHTWARD 90°	ŔD	4C	5	1	R	BL	T	TR	В				
20	ORBIT RIGHTWARD 90°		4B	5	1	TR	L	BL	R	TL				
	STOP TIMER													
	0.0En				/100					/100				
	ELAPSED TIME	F	PASS	FA	.IL	P	PAS	S	FAI	L				
	(MM : SS)		(CIRCL	E ONI	<u> </u>		(CIR	CLE C	NE)					

Open Area Search Scenarios

Day and Night Trials



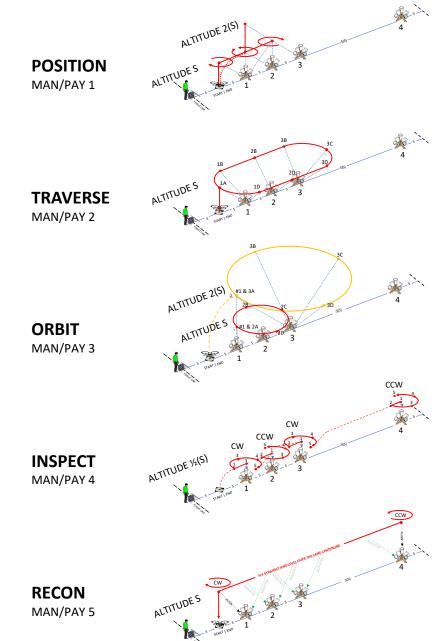
- Teams concurrently fly separate objectives set up at safe distances and/or altitudes apart (with a clearly designated and safe return path).
- Each pilot flies for 15 minutes across 3 different objectives for 5 minutes each. Teams move as necessary to maintain sight lines and communication.

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 Scenarios restart with a different rotation of Pilot, Proctor, and VO.

Bucket Alignments Define Flight Paths

Designated altitudes, positions, and orientations



Metrics to Track Over Time

Measure System Capabilities and Pilot Proficiency

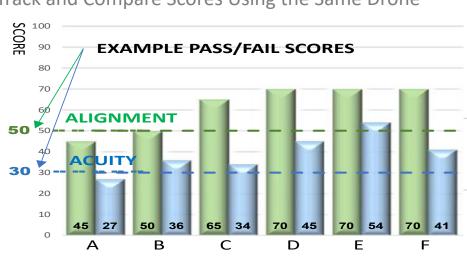
Completeness: Align with every bucket in the sequence and land accurately according to the procedure. The objective is scoring ALL points possible for your aircraft without making mistakes.

Score: For complete trials, track your scores over time. The average of your last five trials is an excellent measure of your proficiency on the aircraft and interface used.

Efficiency (Optional): For complete trials with maximum scores for a particular aircraft, the elapsed time can help identify the most efficient systems and techniques. Time limited trials can be used across multiple tests to maintain a schedule and similarly fatigue novices and experts.

Separate Scores: ALIGNMENT and ACUITY

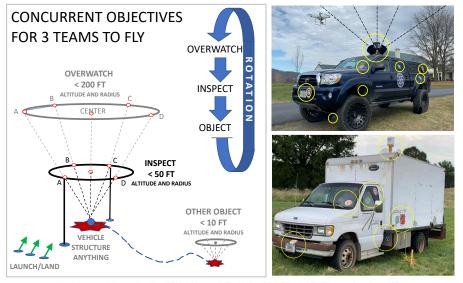
Track and Compare Scores Using the Same Drone

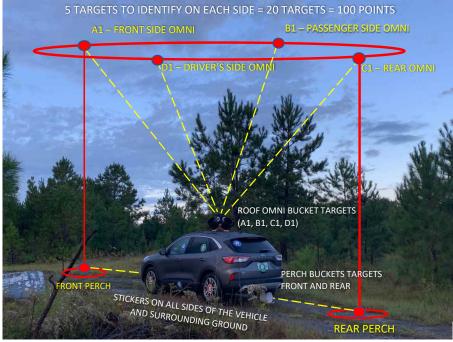


OPEN SCENARIO VEHICLE	PEN SCENARIO VEHICLE ALIGNMENT								
START TIMER		ALIGN IMAGE BUCKET POINTS		CORRECT GAPS (1 POINT EACH)					
ALIGN OVER OMNI BUCKET – START TIMER	#4	4 TOF	TARGE	T:					
1 A1 - FRONT SIDE - ROOFTOP OMNI BUCKET		Α	5 1	T BL B TR L					
2 A2 - FRONT SIDE - WINDSHIELD CENTER		A2	5 1	TR B TR L BR					
3 A3 - FRONT SIDE - VIN #	FRONT	А3	5 1	R TL T BL B					
4 A4 - FRONT SIDE - LICENSE PLATE]=	A4	5 1	BR R TL L BR					
5 A5 - FRONT SIDE - PERCH UNDERBODY BUCKET		A5	5 1	B TL R BL T					
6 B1 - PASSENGER SIDE - ROOFTOP OMNI BUCKET		В	5 1	TR L BL R TL					
7 B2 - PASSENGER SIDE - FRONT WINDOW	P	B2	5 1	L BR T TL R					
8 B3 - PASSENGER SIDE - REAR WINDOW	PASSENGER	В3	5 1	TL R TR L BR					
9 B4 - PASSENGER SIDE - EXTERIOR FEATURE] ÉR	B4	5 1	T BL R TL B					
10 B5 - PASSENGER SIDE - SURROUNDING GROUND		B5	5 1	TR B TL B BL					
11 C1 - REAR SIDE - ROOTOP OMNI BUCKET		С	5 1	R BL T TR B					
12 C2 - REAR SIDE - WINDOW CENTER		C2	5 1	BR T TL R BL					
13 C3 - LICENSE PLATE	REAR	C3	5 1	B TR R BL T					
14 C4 - EXTERIOR FEATURE] ‴	C4	5 1	BL R BL T BR					
15 C5 - PERCH UNDERBODY BUCKET		C5	5 1	L TL R BR T					
16 D1 - DRIVER SIDE - ROOFTOP OMNI BUCKET		D	5 1	BR B TL B TR					
17 D2 - DRIVER SIDE - FRONT WINDOW		D2	5 1	T BL B TR L					
18 D3 - DRIVER SIDE - REAR WINDOW	DRIVER	D3	5 1	TR L BL R TL					
19 D4 - EXTERIOR FEATURE] ;;;	D4	5 1	R BL T TR B					
20 D5 - SURROUNDING GROUND OBJECT		D5	5 1	BR B TL B TR					
STOP TIMER									
JIOI IIIVILIN			/100	/100					
ELAPSED TIME	F	ASS	FAIL	PASS FAIL					
(MM : SS)		(CIRCL	E ONE)	(CIRCLE ONE)					

Open Vehicle Identification Scenarios

Day and Night Trials





Day and Night Operations

Evaluate using repeatable hovers and orbits

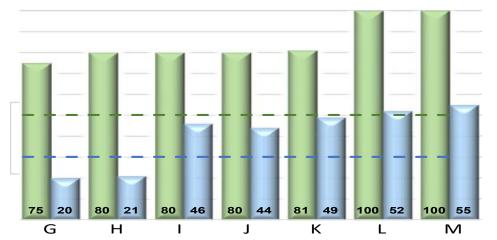


Shown with all white bucket stands for Basic Maneuvering (MAN).





Alternating black and white buckets stands for Payload Functionality (PAY).



Scoring Alignment Points

Capture images of alignment rings to verify

ALIGN WITH BUCKETS AND LAND ACURATELY

20 ALIGNMENTS TOTAL UP TO 100 POINTS



- Align with each bucket to capture a SINGLE IMAGE of the inscribed alignment ring. Only the first image is scored.
- Score captured images as:
 - UNBROKEN RINGS (5 points)
 - BROKEN RINGS (1 point)
 - NO RINGS (0 points, strike through line)
- Score accurate landings as:
 - CENTERED (5 pts) with the aircraft center point inside the 60 cm (24 in) diameter circle.
 - OFFSET (1 pts) with at least one propeller motor inside the circle.
- Verification of captured alignment images can be during the trial when obvious or after the trial to eliminate discussions during the trial. Images can also be stored for documentation.

OPEN TEST LANE RECON		ALIGNMENT ACUITY							
START TIMER	ALIGN BUCKE			CORRECT GAPS (1 POINT EACH)					
1 FLY AT ALTITUDE S TO STAND #4		5 1	TL	В	TR	R	BR		
2 YAW LEFT 180°	t	5 1	BR	I	<u>BL</u>	L	<u>TL</u>		
3 FLY TO THE LAUNCH AND YAW RIGHT 180°	P _ _	- 5 1	В	TR	L	BL	Т		
4 HOVER IN PLACE CHECKALTITUDE S	1.	A 5 1	TR	В	TR	L	BF		
5 FLY AT ALTITUDE S TO STAND #4		5 1	TL	В	TR	R	BF		
6 YAW LEFT 180°	t	5 1	BR	I	<u>BL</u>	L	<u>TL</u>		
7 FLY TO THE LAUNCH AND YAW RIGHT 180°) 2 L	- 5 1	В	TR	L	BL	Т		
8 HOVER IN PLACE CHECK ALTITUDE S	1.	A 5 1	TR	В	TR	L	BF		
9 FLY AT ALTITUDE S TO STAND #4		5 1	TL	В	TR	R	BF		
10 YAW LEFT 180°	Ą	5 1	BR	I	BL	L	IL		
11 FLY TO THE LAUNCH AND YAW RIGHT 180°	ŭ	- 5 1	В	TR	L	BL	Т		
12 HOVER IN PLACE CHECK ALTITUDE S	1.	A 5 1	TR	В	TR	L	BF		
13 FLY AT ALTITUDE S TO STAND #4		5 1	TL	В	TR	R	BF		
14 YAW LEFT 180°	LAP 1	5 1	BR	I	BL	L	IL		
15 FLY TO THE LAUNCH AND YAW RIGHT 180°	1 4	- 5 1	В	TR	L	BL	Т		
16 HOVER IN PLACE CHECK ALTITUDE S	1.	A 5 1	TR	В	TR	L	BF		
17 FLY AT ALTITUDE S TO STAND #4		5 1	TL	В	TR	R	BF		
18 YAW LEFT 180°	E P	5 1	BR	I	BL	L	IL		
19 FLY TO THE LAUNCH AND YAW RIGHT 180°	5 L	. 5 1	В	TR	L	BL	Т		
20 HOVER IN PLACE CHECKALTITUDE S	1.	A 5 1	TR	В	TR	L	BF		
STOR TIMER									
STOP TIMER		/100					/10		
ELAPSED TIME	PAS	S FAIL	F	PAS	S	FAI	L		
(MM : SS)	(CIF	CLE ONE)		(CIR	CLE (ONE)			

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Recon (MAN/PAY 5) Open Test Lane

- Fly straight and level at a sustainable speed directly over the lane centerline to establish a stable hover over an object and perform quick reconnaissance tasks.
- Maintain altitude (S) throughout starting over the launch/land platform to align with the designated targets at both ends of the lane.
- A complete trial totals a distance of 80(S).
- Accurate landings are not included.
- **Alignment Points:** Capture a SINGLE IMAGE of each alignment ring throughout 5 laps with 20 buckets to score up to 100 alignment points.
- Acuity Points: While aligned with each bucket, identify as many acuity target gaps as possible to score up to 100 acuity points.

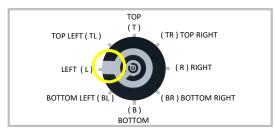
Scoring Acuity Points

Identify increasingly small visual acuity targets

ALIGN THEN CONTROL ZOOM AND EXPOSURE

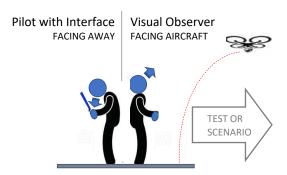
20 TARGETS TOTAL UP TO 100 POINTS





REPORT GAP DIRECTIONS RELATIVE TO THE BUCKET NUMBER (TOP)

- While aligned with each bucket, IDENTIFY ACUITY TARGETS using camera zoom and exposure controls.
- Verbally call out as many of the Concentric C gap directions as possible (1 pt each) with a Proctor.
- Fly facing away from the test lane or scenario (with a Visual Observer) to evaluate flying interface only as if beyond visual line of sight (BVLOS).



Teams Rotate Through Each Role

Each Pilot flies a 5-minute trial with help from others.

A 3-4 person team completes all 5 tests in 2 hours.



Four person teams always have one person getting their aircraft ready to launch right after the previous lands.

Three person teams work too, but require some time between each rotation to prepare the next aircraft.

PILOT

- Maintain control of the aircraft.
- Call out each intention of movement before doing so.
- Call out each bucket alignment and acuity target gap.

PROCTOR

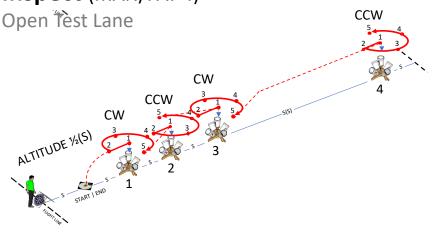
- Fill in the form header.
- Read the test procedures to the Pilot.
- Confirm, record, and attest to scoring after the trial.

VISUAL OBSERVER (VO)

- Maintain sight with the aircraft and surroundings.
- Repeat the Pilot's intention of movement to confirm.
- Call out corrections and warnings as necessary.

OPEN TEST LANE INSPECT		LIGN	IMENT	ACUITY				
START TIMER	ALI BUC		IMAGE POINTS	CORRECT GAPS (1 POINT EACH)				
1 HOVER OVER STAND #1 AT ALTITUDE 1/2(S)	≥	1	5 1	T BL R BR L				
2 PITCH BACKWARD	ALT %(S) — LEFTWARD	1A	5 1	TR B TR L BR				
3 ORBIT LEFTWARD 90°)- E	1B	5 1	R TL T BL B				
4 ORBIT LEFTWARD 90°	TWAR	1C	5 1	BR R TL L BR				
5 ORBIT LEFTWARD 90°		1D	5 1	B TL R BL T				
6 HOVER OVER STAND #2 AT ALTITUDE 1/2(S)	AL.	2	5 1	BL T BR R TL				
7 PITCH BACKWARD	Г %(S)	2A	5 1	L BR T TL R				
8 ORBIT RIGHTWARD 90°	– RIGI	2D	5 1	TR B TL B BL				
9 ORBIT RIGHTWARD 90°	ALT %(S) — RIGHTWARD	2C	5 1	T BL R TL B				
10 ORBIT RIGHTWARD 90°	B	2B	5 1	TL R TR L BF				
11 HOVER OVER STAND #3 AT ALTITUDE 1/2(S)		3	5 1	R TL B BL R				
12 PITCH BACKWARD	LT ½(S	3A	5 1	BR T TL R BL				
13 ORBIT LEFTWARD 90°) <u>-</u> [EF	3B	5 1	B TR R BL T				
14 ORBIT LEFTWARD 90°	ALT %(S) — LEFTWARD	3C	5 1	BL R BL T BF				
15 ORBIT LEFTWARD 90°	ő	3D	5 1	L TL R BR T				
16 HOVER OVER STAND #4 AT ALTITUDE 1/2(S)	ALT	4	5 1	TL B TR R BF				
17 PITCH BACKWARD	Г %(S)	4A	5 1	T BL B TR L				
18 ORBIT RIGHTWARD 90°	%(S) – RIGHTWARD	4D	5 1	BR B TL B TR				
19 ORBIT RIGHTWARD 90°	AWTH	4C	5 1	R BL T TR B				
20 ORBIT RIGHTWARD 90°	RD	4B	5 1	TR L BL R TL				
STOP TIMER								
ELADCED TIME	+	A.C.C.	/100					
ELAPSED TIME (MM:SS)			FAIL LE ONE)	PASS FAIL (CIRCLE ONE)				
((((((((((((((((((((((((((((((((((((((CIRCL	L UINE)	(CINCLE UIVE)				

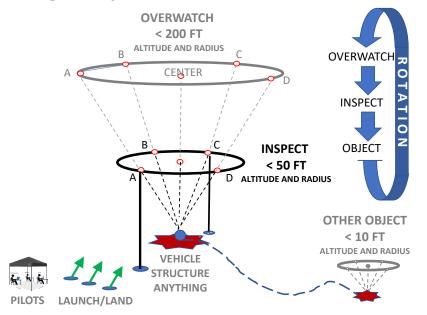
Inspect (MAN/PAY 4)



- Fly around objects in close proximity to inspect detailed features on the top and all four sides.
- Maintain altitude 1/2(S) throughout starting on top
 of each omni stand then rotate around all four omni
 bucket stands in alternating clockwise (A-B-C-D) and
 counter clockwise (A-D-C-B) directions.
- Accurate landings are not included.
- Alignment Points: Capture a SINGLE IMAGE of each alignment ring throughout 4 omni stands with 20 buckets to score up to 100 alignment points.
- Acuity Points: While aligned with each bucket, identify as many acuity target gaps as possible to score up to 100 acuity points.

Teams Sequence Through Scenarios

Each Pilot flies a 15-minute scenario, sequencing through 3 objectives for 5 minutes each.



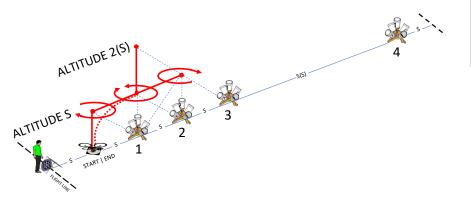
- This scenario mechanization enables embedded bucket scoring tasks to be performed similarly by all participating Pilots. So the results are comparable within the same scenario layout. Additional tactics can be overlayed onto these scenarios at your facility.
- Up to 3 teams concurrently fly different scenario objectives from safe distances and altitudes apart.
- Teams move as necessary to maintain sight lines with their aircraft and communications with other teams.

 The overwatch team leads communications.
- Scenarios restart every 20 minutes with a different rotation of Pilot, Proctor, and VO.

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Position (MAN/PAY 1)

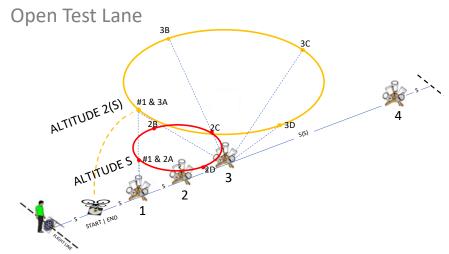
Open Test Lane



- Demonstrate positive aircraft control using basic flight maneuvers between designated hover positions, orientations, and altitudes along the lane centerline.
- Perform a series of maneuvers including climb, descend, yaw, pitch, and roll to simultaneously align with downward and forward buckets in each position.
- Land accurately on the platform with the chassis CENTERED (5 pts) within the 60 cm (24 in) diameter circle, or OFFSET (1 pt) at least one motor in the circle.
- Alignment Points: Capture a SINGLE IMAGE of each alignment ring throughout 1 lap through 10 positions with 20 buckets and accurate landings to score up to 100 alignment points.
- Acuity Points: While aligned with each bucket, identify as many acuity target gaps as possible to score up to 100 acuity points.

	OPEN TEST LANE ORBIT	1	ALIGN	IMENT	ACUITY					
	START TIMER		LIGN CKET	IMAGE POINTS	CORRECT GAPS (1 POINT EACH)					
	1 ALIGN OVER STAND #1 AT ALT 2(S) CHECK RADIUS	AL-	1	5 1	T BL R BR L					
	2 ALIGN WITH BUCKET 3A CHECKALTITUDE	г 2(S) -	3A	5 1	BR T TL R BL					
	3 ORBIT LEFTWARD 90°	-LEFT	3B	5 1	B TR R BL T					
	4 ORBIT LEFTWARD 90°	ALT 2(S) — LEFTWARD	3C	5 1	BL R BL T BR					
	5 ORBIT LEFTWARD 90°		3D	5 1	L TL R BR T					
	6 ALIGN OVER STAND #1 AT ALT 2(S) CHECK RADIUS	AL:	1	5 1	T BL R BR L					
	7 ALIGN WITH BUCKET 3A CHECKALTITUDE	ALT 2(S) — RIGHTWARD	3A	5 1	BR T TL R BL					
	8 ORBIT RIGHTWARD 90°		3D	5 1	L TL R BR T					
t	9 ORBIT RIGHTWARD 90°		3C	5 1	BL R BL T BR					
	10 ORBIT RIGHTWARD 90°		3B	5 1	B TR R BL T					
	11 ALIGN OVER STAND #1 AT ALT S CHECK RADIUS	ALT S – LEFTWARD	1	5 1	T BL R BR L					
	12 ALIGN WITH BUCKET 2A CHECKALTITUDE		2A	5 1	L BR T TL R					
	13 ORBIT LEFTWARD 90°	- LEFT	2B	5 1	TL R TR L BR					
•	14 ORBIT LEFTWARD 90°	WARI	2C	5 1	T BL R TL B					
	15 ORBIT LEFTWARD 90°		2D	5 1	TR B TL B BL					
	16 ALIGN OVER STAND #1 AT ALT S CHECK RADIUS	,	1	5 1	T BL R BR L					
	17 ALIGN WITH BUCKET 2A CHECKALTITUDE	ALT S -	2A	5 1	L BR T TL R					
	18 ORBIT RIGHTWARD 90°		2D	5 1	TR B TL B BL					
	19 ORBIT RIGHTWARD 90°	RIGHTWARD	2C	5 1	T BL R TL B					
	20 ORBIT RIGHTWARD 90°	RD	2B	5 1	TL R TR L BR					
	STOP TIMER			/100	/100					
	ELAPSED TIME	F	PASS	FAIL	PASS FAIL					
10 15	(MM : SS)		(CIRCL	E ONE)	(CIRCLE ONE)					

Orbit (MAN/PAY 3)

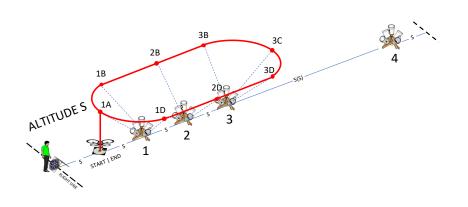


- Orbit an object at an equal altitude and radius while looking inward to identify features on four sides.
- Each orbit includes 5 bucket alignments: 1 downward radius check plus 4 angled buckets all around.
- Start aligned over omni stand #1 at altitude 2(S) to set the orbit radius around omni stand #3. Orbit both directions ending at the start point.
- Descend over omni stand #1 to altitude S to set the orbit radius around omni stand #2. Orbit both directions. Accurate landings are not included.
- Alignment Points: Capture a SINGLE IMAGE of each alignment ring throughout 4 orbits (leftward and rightward at each altitude) with 20 buckets to score up to 100 alignment points.
- Acuity Points: While aligned with each bucket, identify
 as many acuity target gaps as possible to score up to
 100 acuity points.

OPEN TEST LA	ANE POSITION		ALIGNMENT				ACUITY						
START TIMER			LIGN ICKET		AGE NTS	CORRECT GAPS (1 POINT EACH)							
ALIGN WITH BOTH BUCK	/ER OVER STAND #1 KETS OWNWARD THEN ONE IMAGE FORWARD	HOVER	1 2A	5	1	T L	BL BR	R T	BR TL	L			
YAW LEFT 360° O' ALIGN WITH BOTH BUCK CAPTURE ONE IMAGE D		YAW L-360	1 2A	5	1	T L	BL BR	R T	BR TL	I			
5 YAW RIGHT 360° C ALIGN WITH BOTH BUCK CAPTURE ONE IMAGE D		YAW R-360	1 2A	5	1	T L	BL BR	R T	BR TL	I			
ALIGN WITH BOTH BUCK	LY OVER STAND #1 KETS OWNWARD THEN ONE IMAGE FORWARD	CLIMB	1 3A	5	1	T BR	BL T	R TL	BR R	I			
ALIGN WITH BOTH BUCK	ALLY OVER STAND #1 KETS DOWNWARD THEN ONE IMAGE FORWARD	DESCEND	1 2A	5	1	T L	BL BR	R T	BR TL				
PITCH FORWARD ALIGN WITH BOTH BUCK CAPTURE ONE IMAGE D		FWD	2 3A	5	1	BL BR	T T	BR TL	R R	1			
PITCH BACKWARI ALIGN WITH BOTH BUCK CAPTURE ONE IMAGE D		BKWD	1 2A	5	1	T L	BL BR	R T	BR TL				
ALIGN WITH BOTH BUCK	AND #2 THEN YAW <u>LEFT</u> 180° (ETS OWNWARD THEN ONE IMAGE FORWARD	FWD-L180	7 1C	5	1	<u>IR</u> BR	<u>В</u>	<u>IL</u> TL	<u>L</u>	<u>B</u>			
PITCH FWD TO LA	NDING THEN YAW <u>RIGHT</u> 180° (ETS OWNWARD THEN ONE IMAGE FORWARD	FWD-R180	L 1A	5	1	B TR	TR B	L TR	BL L				
COUNT SINGLE LANDIN	ENTERED (5 PTS) OR OFFSET (1 PT) G TWICE FOR ALIGNMENT SCORE IF P1 AND P2 ACUITY TARGETS	LAND	P1 P2	5	1	BL L	R BR	TL T	L TL	E			
STOP TIMER					/100					/1			
ELAPSED TIM (MM : SS)	ELAPSED TIME (MM:SS)			FA		ı	PAS (CIR						

Traverse (MAN/PAY 2)

Open Test Lane



- Fly sideways parallel to objects while looking forward to identify features as if along a road, truck, bus, building, fence, tree line, etc.
- Maintain altitude (S) throughout to complete two laps in both directions around the first three omni stands.
- Land accurately on the platform with the chassis CENTERED (5 pts) within the 60 cm (24 in) diameter circle, or OFFSET (1 pt) at least one motor in the circle.
- Alignment Points: Capture a SINGLE IMAGE of each alignment ring throughout 2 laps with 20 buckets and accurate landings to score up to 100 alignment points.
- **Acuity Points:** While aligned with each bucket, identify as many acuity target gaps as possible to score up to 100 acuity points.

(OPEN TEST LANE TRAVERSE		ALIGNMENT				ACUITY					
; (START TIMER		ALIGN BUCKET		AGE INTS	CORRECT GAPS (1 POINT EACH)						
1	HOVER OVER THE LAUNCH AT ALTITUDE S		1A	5	1	TR	В	TR	L	BR		
2	ORBIT 90° LEFTWARD AROUND STAND #1		1B	5	1	R	TL	Т	BL	В		
3	ROLL LEFTWARD TO STAND #2		2B	5	1	TL	R	TR	L	BF		
4	ROLL LEFTWARD TO STAND #3	ALT S	3B	5	1	В	TR	R	BL	Т		
5	ORBIT 90° LEFTWARD AROUND STAND #3	1	3C	5	1	BL	R	BL	т	BF		
6	ORBIT 90° LEFTWARD AROUND STAND #3	LEFTWARD	3D	5	1	L	TL	R	BR	Т		
7	ROLL LEFTWARD TO STAND #2	ő	2D	5	1	TR	В	TL	В	BL		
8	ROLL LEFTWARD TO STAND #1		1D	5	1	В	TL	R	BL	Т		
9	ORBIT 90° LEFTWARD AROUND STAND #1		1A	5	1	TR	В	TR	L	BF		
10	LAND IN CIRCLE (5 PTS CENTERED, 1 PT OFFSET)		P1	5	1	BL	R	TL	L	BL		
11	HOVER OVER THE LAUNCH PLATFORM		1A	5	1	TR	В	TR	L	BF		
12	ORBIT 90° RIGHTWARD AROUND STAND #1		1D	5	1	В	TL	R	BL	Т		
13	ROLL RIGHTWARD TO STAND #2		2D	5	1	TR	В	TL	В	BL		
14	ROLL RIGHTWARD TO STAND #3	ALTS	3D	5	1	L	TL	R	BR	Т		
15	ORBIT 90° RIGHTWARD AROUND STAND #3	1 1	3C	5	1	BL	R	BL	т	BF		
16	ORBIT 90° RIGHTWARD AROUND STAND #3	RIGHTWARD	3B	5	1	В	TR	R	BL	Т		
17	ROLL RIGHTWARD TO STAND #2	B	2B	5	1	TL	R	TR	L	BF		
18	ROLL RIGHTWARD TO STAND #1		1B	5	1	R	TL	Т	BL	В		
19	ORBIT 90° RIGHTWARD AROUND STAND #1		1A	5	1	TR	В	TR	L	BF		
20	LAND IN CIRCLE (5 PTS CENTERED, 1 PT OFFSET)	1	P2	5	1	L	BR	Т	TL	В		
!				•								
	STOP TIMER				/100					/10		
	ELAPSED TIME	PASS FAIL					PAS	S	FAI	L		
	(MM : SS)		(CIRCLE ONE) (CIRCLE ON)		