Face Recognition Vendor Test
MORPH

Performance of Automated Facial Morph Detection and Morph Resistant Face Recognition Algorithms

Concept, Evaluation Plan and API

VERSION 2.0

Updates since the last version of this document are highlighted in green.

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1. MORPH

1.1. Scope

Facial morphing (and the ability to detect it) is an area of high interest to a number of photo-credential issuance agencies and those employing face recognition for identity verification. The FRVT MORPH test will provide ongoing independent testing of prototype facial morph detection technologies. The evaluation is designed to obtain an assessment on morph detection capability to inform developers and current and prospective end-users. This document establishes a concept of operations and an application programming interface (API) for evaluation of two separate tasks:

1. Algorithmic capability to detect facial morphing (morphed/blended faces) in still photographs
    a. Single-image morph detection of non-scanned photos, printed-and-scanned photos, and images of unknown photo format/origin
    b. Two-image differential morph detection of non-scanned photos, printed-and-scanned photos, and images of unknown photo format/origin
2. Face recognition algorithm resistance against morphing

1.2. General FRVT Evaluation Specifications

General and common information shared between all Ongoing FRVT tracks are documented in the FRVT General Evaluation Specifications document - https://www.nist.gov/system/files/documents/2019/03/20/frvt_common_1.0.pdf. This includes rules for participation, hardware and operating system environment, software requirements, reporting, and common data structures that support the APIs.

1.3. Reporting

For all algorithms that complete the evaluation, NIST will provide performance results back to the participating organizations. NIST may additionally report and share results with partner government agencies and interested parties, and in workshops, conferences, conference papers, presentations and technical reports.

Important: This is a test in which NIST will identify the algorithm and the developing organization. Algorithm results will be attributed to the developer. Results will be machine generated (i.e. scripted) and will include timing, accuracy and other performance results. These will be provided alongside results from other implementations. Results will be expanded and modified as additional implementations are tested, and as analyses are implemented. Results may be regenerated on-the-fly, usually whenever additional implementations complete testing, or when new analyses are added.

1.4. Accuracy metrics

This test will evaluate algorithmic ability to detect whether an image is a morphed/blended image of two or more faces and/or to correctly reject 1:1 comparisons of morphed images against other images of the subjects used to create the morph (but similarly, correctly authenticate legitimate non-morphed, mated pairs and correctly reject non-morphed, non-mated pairs). Per established metrics[1,2] for assessment of morphing attacks, NIST will compute and report:

[1] International Organization for Standardization: Information Technology – Biometric presentation attack detection – Part 3: Testing and reporting. ISO/IEC FDIS 30107-3:2017, JTC 1/SC 37, Geneva, Switzerland, 2017

[2] U. Scherhag, A. Nautsch, C. Rathgeb, M. Gomez-Barrero, R. Veldhuis, L. Spreeuwers, M. Schils, D. Maltoni, P. Grother, S. Marcel, R. Breithaupt, R. Raghavendra, C. Busch: "Biometric Systems under Morphing Attacks: Assessment of Morphing Techniques and Vulnerability Reporting", in Proceedings of the IEEE 16th International Conference of the Biometrics Special Interest Group (BIOSIG), Darmstadt, September 20-22, (2017)

- Attack Presentation Classification Error Rate (APCER) – the proportion of morph attack samples incorrectly classified as bona fide presentation
- Bona Fide Presentation Classification Error Rate (BPCER) – the proportion of bona fide samples incorrectly classified as morphed samples
- Mated Morph Presentation Match Rate (MMPMR) - the proportion of comparisons where the morphed image successfully authenticates against all constituents
- True Acceptance Rate (TAR) – the proportion of non-morphed, mated comparisons that correctly authenticate
- False Match Rate (FMR) – the proportion of non-morphed, non-mated comparisons that incorrectly authenticate

We will report the above quantities as a function of alpha (the fraction of each subject that contributed to the morph), image compression ratio, image resolution, image size, and others.

We will also report error tradeoff plots (BPCER vs. APCER, MMPMR vs. FMR, parametric on threshold).

2. Rules for participation

2.1. Implementation Requirements

Developers are not required to implement all functions specified in this API. Developers may choose to implement one or more functions of this API – please refer to Section 5.3.1 for detailed information regarding implementation requirements.

2.2. Participation agreement

A participant must properly follow, complete, and submit the FRVT MORPH Participation Agreement. This must be done once, either prior or in conjunction with the very first algorithm submission. It is not necessary to do this for each submitted implementation thereafter.

2.3. Number and Schedule of Submissions

Currently, the number and schedule of submissions is not regulated, so participants can send submissions at any time. NIST reserves the right to amend this section with submission volume and frequency limits. NIST will evaluate implementations on a first-come-first-served basis and provide results back to the participants as soon as possible.

2.4. Validation

All participants must run their software through the provided FRVT MORPH validation package prior to submission. The validation package will be made available at https://github.com/usnistgov/frvt. The purpose of validation is to ensure consistent algorithm output between the participant's execution and NIST's execution. Our validation set is not intended to provide training or test data.

3. Data structures supporting the API

The data structures supporting this API are documented in the FRVT - General Evaluation Specifications document available at – https://www.nist.gov/system/files/documents/2019/03/20/frvt_common_1.0.pdf with corresponding header file named *frvt_structs.h* published at https://github.com/usnistgov/frvt.

3.1. Requirement

FRVT MORPH participants should implement the relevant C++ prototyped interfaces of section 5. C++ was chosen in order to make use of some object-oriented features. Any functions that are not implemented should return `ReturnCode::NotImplemented`.

4. Implementation Library Filename

The core library shall be named as libfrvt_morph_<***provider***>_<***sequence***>.so, with

- provider: single word, non-infringing name of the main provider. Example: acme
- sequence: a three digit decimal identifier to start at 000 and incremented by 1 every time a library is sent to NIST. Example: 007

Example core library names: *libfrvt_morph_acme_000.so, libfrvt_morph_mycompany_006.so.*
Important: Public results will be attributed with the provider name and the 3-digit sequence number in the submitted library name.

4.1. File formats and data structures

4.1.1. ImageLabel describing the format of an image

Table 1 – Enumeration of image label

Return code as C++ enumeration	Meaning
`enum class ImageLabel {`	
`Unknown=0,`	Image origin is unknown or unassigned
`NonScanned=1`	Non-scanned photo
`Scanned=2,`	Printed-and-scanned photo
`};`	

5. API specification

Please note that included with the FRVT MORPH validation package (available at https://github.com/usnistgov/frvt) is a "null" implementation of this API. The null implementation has no real functionality but demonstrates mechanically how one could go about implementing this API.

5.1. Header File

The prototypes from this document will be written to a file named **frvt_morph.h** and will be available to implementers at https://github.com/usnistgov/frvt.

5.2. Namespace

All supporting data structures will be declared in the `FRVT` namespace. All API interfaces/function calls for this track will be declared in the `FRVT_MORPH` namespace.

5.3. API

5.3.1. Implementation Requirements

Developers are not required to implement all functions specified in this API. Developers may choose to implement one or more functions of Table 2, but at a minimum, developers must submit a library that implements

1. `Interface` of Section 5.3.2,

2. `initialize()` of Section 5.3.3, and
3. AT LEAST one of the functions from Table 2. For any other function that is not implemented, the function shall return `ReturnCode::NotImplemented`.

Table 2 – API Functions

Function	Section
detectMorph() – single image morph detection of • Non-scanned photo • Printed-and-scanned photo • Image of unknown format	5.3.4
detectMorphDifferentially() – two image differential morph detection of • Non-scanned photo • Printed-and-scanned photo • Image of unknown format	5.3.5
compareImages() – 1:1 comparison	5.3.6
trainMorphDetector() – training for morph detection	0

5.3.2. Interface

The software under test **must** implement the interface `Interface` by subclassing this class and implementing AT LEAST ONE of the methods specified therein.

	C++ code fragment	Remarks
1.	`Class MorphInterface`	
2.	`{` `public:`	
3.	`static std::shared_ptr<Interface> getImplementation();`	Factory method to return a managed pointer to the `Interface` object. This function is implemented by the submitted library and must return a managed pointer to the `Interface` object.
4.	`// Other functions to implement`	
5.	`};`	

There is one class (static) method declared in `Interface.getImplementation()` which must also be implemented. This method returns a shared pointer to the object of the interface type, an instantiation of the implementation class. A typical implementation of this method is also shown below as an example.

	C++ code fragment	Remarks

	`#include "frvt_morph.h"`
	
	`using namespace FRVT_MORPH;`
	
	`NullImpl:: NullImpl () { }`
	
	`NullImpl::~ NullImpl () { }`
	
	`std::shared_ptr<Interface>`
	`Interface::getImplementation()`
	`{`
	`  return std::make_shared<NullImpl>();`
	`}`
	`// Other implemented functions`	

5.3.3. Initialization

Before any morph detection or matching calls are made, the NIST test harness will call the initialization function of Table 3. This function will be called BEFORE any calls to fork() are made. This function must be implemented.

Table 3 – Initialization

Prototype	ReturnStatus initialize(	
	const std::string &configDir,	Input
	const std::string& configValue);	Input
Description	This function initializes the implementation under test and sets all needed parameters in preparation for template creation. This function will be called N=1 times by the NIST application, prior to parallelizing M >= 1 calls to any morph detection or matching functions via `fork()`. This function will be called from a single process/thread.	
Input Parameters	configDir	A read-only directory containing any developer-supplied configuration parameters or run-time data files.
	configValue	An optional string value encoding algorithm-specific configuration parameters. Developers may provide documentation for such configuration parameter(s) in their submission to NIST. Otherwise, the default value for this parameter will be an emptry string.
Output Parameters	None	
Return Value	See General Evaluation Specifications document for all valid return code values. This function must be implemented.	

5.3.4. Single-image Morph Detection

The function of Table 4 evaluates morph detection on non-scanned photos, scanned photos, and photos of unknown formats. A single image along with an associated image label describing the image format/origin is provided to the function for detection of morphing. Both morphed images and non-morphed images will be used, which will support measurement of a morph attack presentation classification error rate (APCER) with a bona fide presentation classification error rate (BPCER).

Non-scanned photos

Non-scanned photos are digital images known to not have been printed and scanned back in. There are a number of operational use-cases for morph detection on such digital images.

Scanned photos

While there are existing techniques to detect manipulation of a digital image, once the image has been printed and scanned back in, it leaves virtually no traces of the original image ever being manipulated. So the ability to detect whether a printed-and-scanned image contains a morph warrants investigation.

Photos of unknown format

In some cases, the format and/or origin of the image in question is not known, so images with “unknown” labels will also be tested.

Multiple instances of the calling application may run simultaneously or sequentially. These may be executing on different computers.

Table 4 – Single-image Morph Detection

Prototypes	ReturnStatus detectMorph(	

	const Image &suspectedMorph,	Input
	const ImageLabel &label,	Input
	bool &isMorph,	Output
	double &score);	Output
Description	This function takes an input image and associated image label describing the image format/origin, and outputs a binary decision on whether the image is a morph and a "morphiness" score on [0, 1] indicating how confident the algorithm thinks the image is a morph, with 0 meaning confidence that the image is not a morph and 1 representing absolute confidence that it is a morph.	
Input Parameters	suspectedMorph	Input Image
	label	ImageLabel (Section 4.1.1) describing the format of the input image • NonScanned = non-scanned digital photo • Scanned = a photo that is printed, then scanned • Unknown = unknown photo format/origin
Output Parameters	isMorph	True if image contains a morph; False otherwise
	score	A score on [0, 1] representing how confident the algorithm is that the image contains a morph. 0 means certainty that image does not contain a morph and 1 represents certainty that image contains a morph.
Return Value	See General Evaluation Specifications document for all valid return code values. If this function is not implemented, the return code should be set to `ReturnCode::NotImplemented`. If this function is not implemented for a certain type of image, for example, the function supports non-scanned photos but not scanned photos, then the function should return `ReturnCode::NotImplemented` when the function is called with the particular unsupported image type.	

5.3.5. Two-image Differential Morph Detection

Two face samples are provided to the function of Table 5 as input, the first being a suspected morphed facial image and the second image representing a known, non-morphed face image of one of the subjects contributing to the morph (e.g., live capture image from an eGate). This procedure supports measurement of whether algorithms can detect morphed images when additional information (provided as the second supporting known subject image) is provided.

Similar to single-image morph detection, the function of Table 5 will support non-scanned, scanned, and photos of unknown format/origin. The input image type will be specified by the associated ImageLabel input parameter.

Multiple instances of the calling application may run simultaneously or sequentially. These may be executing on different computers.

Table 5 – Two-image Differential Morph Detection

Prototypes	ReturnStatus detectMorphDifferentially(	
	const Image &suspectedMorph,	Input
	const ImageLabel &label,	Input
	const Image &probeFace,	Input
	bool &isMorph,	Output
	double &score);	Output
Description	This function takes two input images - a known unaltered/not morphed image of the subject (`probeFace`) and an image of the same subject that's in question (may or may not be a morph) (`suspectedMorph`) with an associated image label describing the image format/origin. This function outputs a binary decision on whether `suspectedMorph` is a morph (given `probeFace` as a prior) and a "morphiness" score on [0, 1] indicating how confident the algorithm thinks the `suspectedMorph` is a morph, with 0 meaning confidence that the `suspectedMorph` is not a morph and 1 representing absolute confidence that it is a morph.	

Input Parameters	suspectedMorph	Input Image
	label	ImageLabel (Section 4.1.1) describing the format of the suspected morph image • NonScanned = non-scanned digital photo • Scanned = a photo that is printed, then scanned • Unknown = unknown photo format/origin
	probeFace	An image of the subject known not to be a morph (e.g., live capture image)
Output Parameters	isMorph	True if image contains a morph; False otherwise
	score	A score on [0, 1] representing how confident the algorithm is that the image contains a morph. 0 means certainty that image does not contain a morph and 1 represents certainty that image contains a morph.
Return Value	See General Evaluation Specifications document for all valid return code values. If this function is not implemented, the return code should be set to `ReturnCode::NotImplemented`. If this function is not implemented for a certain type of image, for example, the function supports non-scanned photos but not scanned photos, then the function should return `ReturnCode::NotImplemented` when the function is called with the particular unsupported image type.	

5.3.6. 1:1 Comparison

Two face samples are provided to the function of Table 6 for one-to-one comparison of whether the two images are of the same subject. The expected behavior from the algorithm is to be able to correctly reject comparisons of morphed images against constituents that contributed to the morph. The goal is to show algorithm robustness against morphing alterations when morphed images are compared against other images of the subjects used for morphing. Comparisons of morphed images against constituents should return a low similarity score, indicating rejection of match. Comparisons of unaltered/non-morphed images of the same subject should return a high similarity score, indicating acceptance of match.

Multiple instances of the calling application may run simultaneously or sequentially. These may be executing on different computers.

Table 6 – 1:1 Comparison

Prototypes	ReturnStatus compareImages(	
	const Image &enrollImage,	Input
	const Image &verifImage,	Input
	double &similarity);	Output
Description	This function compares two images and outputs a similarity score. In the event the algorithm cannot perform the comparison operation, the similarity score shall be set to -1.0 and the function return code value shall be set appropriately.	
Input Parameters	enrollImage	The enrollment image
	verifImage	The verification image
Output Parameters	similarity	A similarity score resulting from comparison of the two images, on the range [0,DBL_MAX].
Return Value	See General Evaluation Specifications document for all valid return code values. If this function is not implemented, the return code should be set to `ReturnCode::NotImplemented`.	