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### **Outline**

- Goal Problem Solution
- Scale Reduction: Theory and Practice
- Overview of the 20 MesoNet Parameters
- 2-Level Per Parameter Experimental Design
  - Theory
  - Application to MesoNet
- Selected Analysis Techniques
  - Main Effects Analysis
  - Two Factor Interaction Analysis
  - Tabular Summary Analysis
- Relative Importance of MesoNet Parameters
- Conclusions
- Future Work

### Goal – Problem – Solution

- Goal compare proposed Internet congestion control algorithms under a wide range of controlled, repeatable conditions, as simulated by selecting combinations of parameter values for *MesoNet*, a mesoscopic network model
- Problem how to determine key parameters influencing behavior in *MesoNet*, a 20-parameter network model
- Solution apply 2-level-per-factor orthogonal fractional factorial (OFF) experimental design and related data analysis techniques to identify the relative importance of model parameters

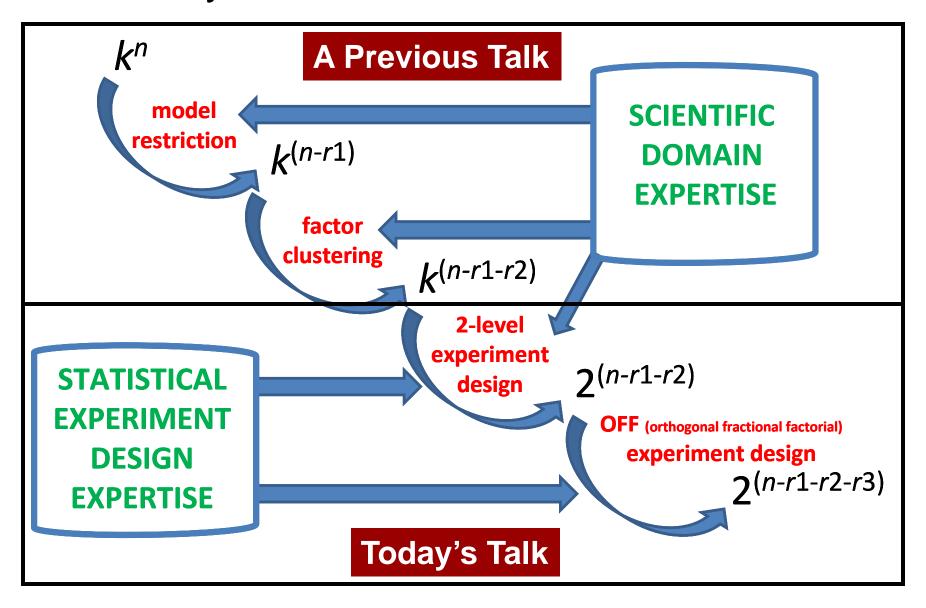
## Scale Reduction: Theory & Practice

### The Function © of a Simulation Model

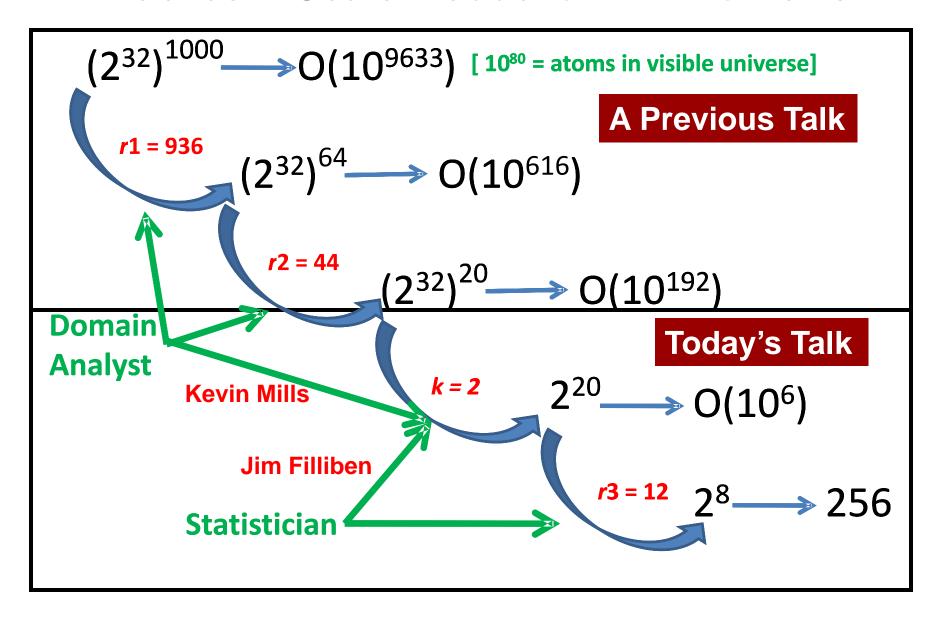
$$y_1, ..., y_m = f(x_{1|[1,...,k]}, ..., x_{n|[1,...,k]})$$
Model Response Space<sup>†</sup> Model Parameter Space

+ Determining which responses to examine is an interesting problem in its own right. Though not addressed in this presentation, we used correlation and principal components analyses to reduce the response space.

### Theory – Scale Reduction in Two Parts



### Practice – Scale Reduction in Two Parts



### Brief Review of MesoNet Parameters

### MesoNet – a TCP/IP network model using only 20 parameters

<b>x1</b>	Network Speed	
x2	Propagation Delay	Network Parameters
х3	Buffer Provisioning	Network Farameters
х4	Topology	
х5	Web Browsing File Sizes	
х6	Larger File Download Probability & Sizes	
х7	User Think Time	User Behavior
х8	User Patience	Caci Bellavioi
х9	Spatiotemporal Congestion on Very Fast Paths	
<b>x10</b>	Number, Location and Start Time for Long-Lived Flows	
<b>x11</b>	Speed of Interfaces Connecting Sources & Receivers to Network	
<b>x12</b>	Number of Sources & Receivers	
x13	Distribution of Sources	Sources & Receivers
<b>x14</b>	Distribution of Receivers	
x15	Probability of Source using a specific Congestion Control Algorithm	
<b>x16</b>	Initial Size of Congestion Window (cwnd)	Protocols
<b>x17</b>	Initial Slow Start Threshold (sst)	
x18	Measurement Interval Size	Simulation & Measurement
x19	Simulation Duration	
x20	Startup Pattern for Sources	Control

# 2-Level Per Parameter Orthogonal Fractional Factorial Experimental Design Theory

### What is a 2-Level Per Parameter Design?

Each experimental parameter, p, is assigned only 2 of its possible values

### What is a 2-Level Factorial Design?

An experiment is conducted for each of the  $2^p$  parameter combinations

### What is a 2-Level Fractional Factorial (FF) Design?

An experiment is conducted for a  $2^{p-m}$  subset of parameter combinations

### What is a 2-Level Orthogonal FF (OFF) Design?

The choice of the 2<sup>p-m</sup> subset of parameter combinations for experiments is made in a fashion that achieves balance and orthogonality, minimizing confounding of interactions between main effects and also between main effects and 2-term interactions and minimizing the variance in the estimation of effects

### Why 2 Levels Per Factor?

#### **Pros**

- Requires relatively few runs per factor
- Facilitates interpretation of response data
- Identifies promising directions for future experiments, and may be augmented with thorough local exploration
- Forms basis for 2-level fractional factorial designs
- Fits naturally into a sequential strategy, which supports the scientific method

#### Cons

- Limited exploration of parameter values
- Assumes linear behavior in range between chosen values

### Why Orthogonal Fractional Factorial Design?

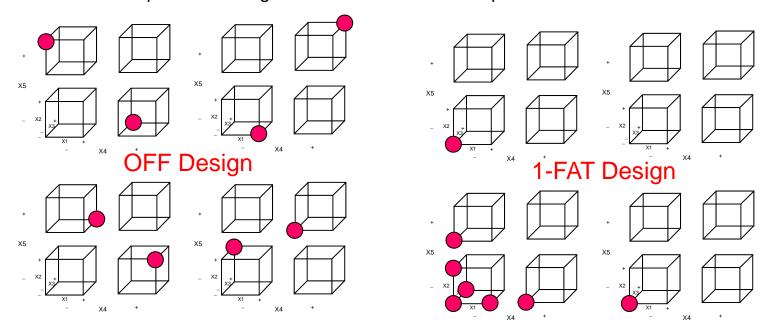
2-Level Design for *MesoNet* requires  $2^{20} = 1048576$  runs

At 28 processor hours per run and with 48 available processors, these runs would require about 612 000 hours (70 years)

Adopting a 2<sup>20-12</sup> OFF experimental design would reduce the resource requirement to only 256 runs, which could be completed in about 150 hours (1 week)

Cost: misses 2<sup>12</sup> parameter combinations

OFF Benefit #1: Superior Coverage & Robustness when compared with 1-Factor-at-a-Time Designs



### What is the minimum number of required runs?

Minimally strive for a resolution IV design, i.e., a design where there is no confounding among parameters and between parameters and 2-parameter interactions and where any confounding among specific pairs of 2-parameter interactions is known

Requires sufficient runs, n, to resolve a leading constant, the parameters and 2-parameter interactions: n = 1 + p + C(p, 2)

*MesoNet* example – parameters, p = 20

Minimum runs n = 1 + 20 + C(20, 2) = 1 + 20 + 190 = 211

Given 2-levels per factor, we can choose the first power of 2 above 211

 $n = 256 = 2^{20-12}$  – this is a resolution IV design  $n = 2^{p-r}$ , where the reduction factor is r

### **Specifying Parameter Combinations**

	<b>x1</b>	<b>x2</b>	х3	x4	х5	х6	<b>x7</b>	х8	х9	x10	<b>x11</b>	x12	x13	x14	x15	x16	x17	x18	x19	x20
1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1
2	1	-1	-1	-1	-1	-1	-1	-1	1	1	1	1	1	1	-1	-1	-1	-1	-1	-1
3	-1	1	-1	-1	-1	-1	-1	-1	1	1	1	1	1	1	1	1	1	1	1	-1
4	1	1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	1	1	1	1	1	-1
5	-1	-1	1	-1	-1	-1	-1	-1	1	-1	-1	-1	-1	-1	1	1	1	1	1	1
6	1	-1	1	-1	-1	-1	-1	-1	-1	1	1	1	1	1	1	1	1	1	1	1
7	-1	1	1	-1	-1	-1	-1	-1	-1	1	1	1	1	1	-1	-1	-1	-1	-1	1
8	1	1	1	-1	-1	-1	-1	-1	1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	1
9	-1	-1	-1	1	-1	-1	-1	-1	-1	1	-1	-1	-1	-1	1	-1	-1	-1	-1	1
10	1	-1	-1	1	-1	-1	-1	-1	1	-1	1	1	1	1	1	-1	-1	-1	-1	1
11	-1	1	-1	1	-1	-1	-1	-1	1	-1	1	1	1	1	-1	1	1	1	1	1
12	1	1	-1	1	-1	-1	-1	-1	-1	1	-1	-1	-1	-1	-1	1	1	1	1	1
13	-1	-1	1	1	-1	-1	-1	-1	1	1	-1	-1	-1	-1	-1	1	1	1	1	-1
14	1	-1	1	1	-1	-1	-1	-1	-1	-1	1	1	1	1	-1	1	1	1	1	-1
15	-1	1	1	1	-1	-1	-1	-1	-1	-1	1	1	1	1	1	-1	-1	-1	-1	-1
16	1	1	1	1	-1	-1	-1	-1	1	1	-1	-1	-1	-1	1	-1	-1	-1	-1	-1
17	-1	-1	-1	-1	1	-1	-1	-1	-1	-1	1	-1	-1	-1	-1	1	-1	-1	-1	1
18	1	-1	-1	-1	1	-1	-1	-1	1	1	-1	1	1	1	-1	1	-1	-1	-1	1
19	-1	1	-1	-1	1	-1	-1	-1	1	1	-1	1	1	1	1	-1	1	1	1	1
20	1	1	-1	-1	1	-1	-1	-1	-1	-1	1	-1	-1	-1	1	-1	1	1	1	1
21	-1	-1	1	-1	1	-1	-1	-1	1	-1	1	-1	-1	-1	1	-1	1	1	1	-1
22	1	-1	1	-1	1	-1	-1	-1	-1	1	-1	1	1	1	1	-1	1	1	1	-1
23	-1	1	1	-1	1	-1	-1	-1	-1	1	-1	1	1	1	-1	1	-1	-1	-1	-1
24	1	1	1	-1	1	-1	-1	-1	1	-1	1	-1	-1	-1	-1	1	-1	-1	-1	-1
25	-1	-1	-1	1	1	-1	-1	-1	-1	1	1	-1	-1	-1	1	1	-1	-1	-1	-1
26	1	-1	-1	1	1	-1	-1	-1	1	-1	-1	1	1	1	1	1	-1	-1	-1	-1
27	-1	1	-1	1	1	-1	-1	-1	1	-1	-1	1	1	1	-1	-1	1	1	1	-1
28	1	1	-1	1	1	-1	-1	-1	-1	1	1	-1	-1	-1	-1	-1	1	1	1	-1
29	-1	-1	1	1	1	-1	-1	-1	1	1	1	-1	-1	-1	-1	-1	1	1	1	1
30	1	-1	1	1	1	-1	-1	-1	-1	-1	-1	1	1	1	-1	-1	1	1	1	1
31	-1	1	1	1	1	-1	-1	-1	-1	-1	-1	1	1	1	1	1	-1	-1	-1	1
32	1	1	1	1	1	-1	-1	-1	1	1	1	-1	-1	-1	1	1	-1	-1	-1	1

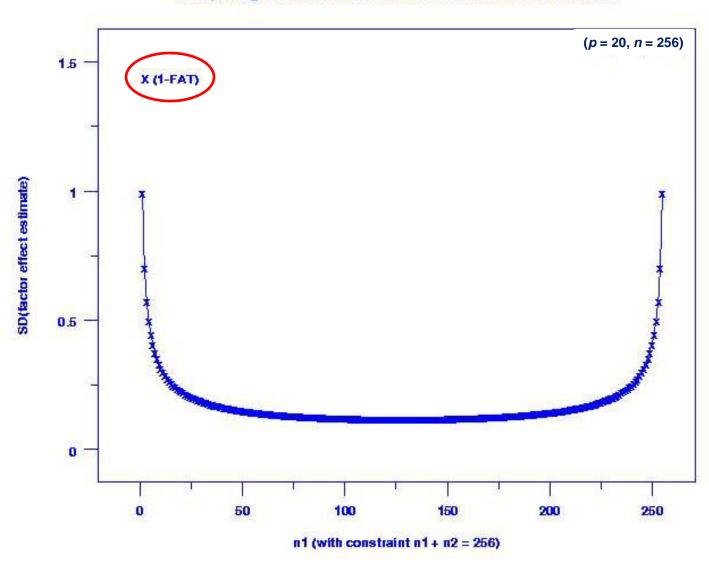
### Design Properties: Balance & Orthogonality

$$(p = 20, n = 256)$$

Orthogonality 
$$AII \begin{pmatrix} 20 \\ 2 \end{pmatrix} : X_j$$
 
$$- \underbrace{ 64 \quad 64 }_{X_i}$$

### OFF Design Benefit #2: Minimizes Variation in Effect Estimates

#### Comparing Standard Deviation of Factor Effect Estimates

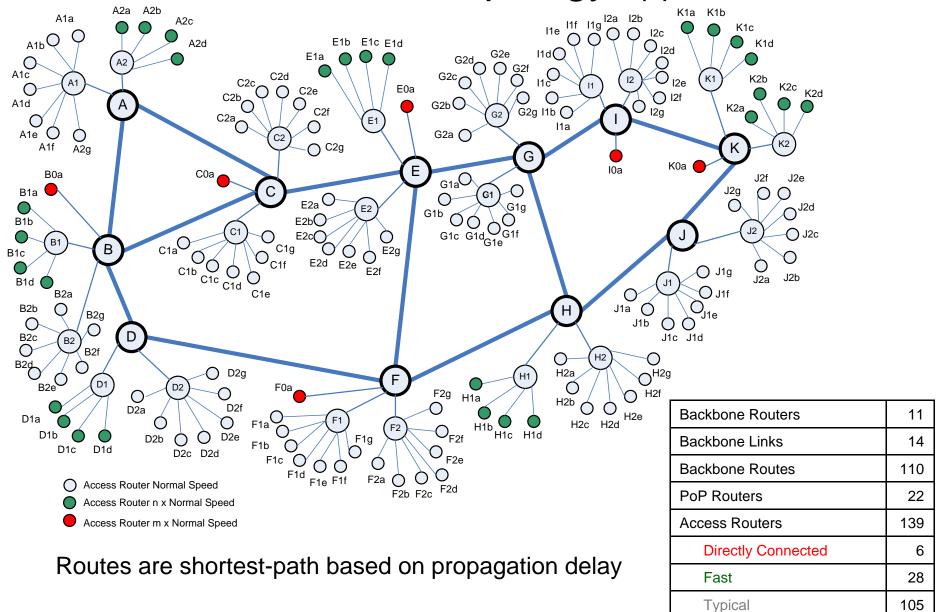


### 2-Level Per Factor OFF Design Applied to MesoNet Sensitivity Analysis

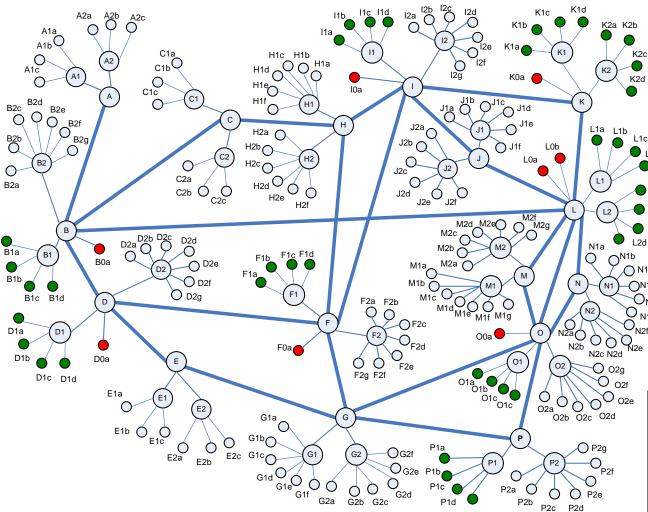
### 2 Levels Per Factor Used in Sensitivity Analysis

Factor	Parameter Definition	MINUS (-) LEVEL	PLUS (+) LEVEL
<b>x1</b>	Network Speed	BBspeedup = 2 R1 = 800 packets/ms	BBspeedup = 2 R1 = 1600 packets/ms
<b>x2</b>	Propagation Delay	$\Delta X = 1$	$\Delta X = 2$
х3	Buffer Provisioning	$RTT \times C/\operatorname{sqrt}(n)$	RTT x C
х4	Topology	Abilene - SPF propagation delay	ISP - SPF traffic engineering goals
х5	Web Browsing File Sizes	$\lambda$ on = 75 $a$ = 1.5	$\lambda$ on = 150 $a$ = 1.5
х6	Larger File Download Probability & Sizes	Fx = 10 Sx = 1000 Mx = 10000	Fx = 10 Sx = 1000 Mx = 10000
		Fp = 0.02 Sp = 0.002 Mp = 0.0002	Fp = 0.04 Sp = 0.004 Mp = 0.0004
х7	User Think Time	2 seconds	5 seconds
х8	User Patience	NONE REACTIVE $RFp = 0.0$	ALL REACTIVE $RFp = 1.0$
х9	Spatiotemporal Congestion on Very Fast Paths	4th Time Period	NONE
		Jon = 0.6 Joff = 0.8 Jx = 100	Jon = 1.0 Joff = 1.0 Jx = 100
x10	Number, Location and Start Time for Long-Lived Flows	3 Start 3rd Time Period with	NONE
		distances: short, medium, long	
x11	Speed of Interfaces Connecting Sources & Receivers to Network	FastHostProb = 0.2	FastHostProb = 0.8
x12	Number of Sources & Receivers	$\Delta U = 2$	$\Delta U = 3$
x13	Distribution of Sources	WEB $pNs = 0.1 pNsf = 0.6 pNsd = 0.3$	P2P $pNs = 0.34 pNsf = 0.33 pNsd = 0.33$
x14	Distribution of Receivers	WEB $pNr = 0.6 PNrf = 0.2 pNfd = 0.2$	P2P pNr = 0.34 PNrf = 0.33 pNfd = 0.33
x15	Probability of Source using a specific Congestion Control Algorithm	prTCP = 0.8 prCTCP = 0.2	<i>prTCP</i> = 0.2 <i>prCTCP</i> = 0.8
x16	Initial Size of Congestion Window (cwnd)	2 packets	8 packets
x17	Initial Slow Start Threshold (sst)	43 packets	1 073 741 823 packets
x18	Measurement Interval Size	200 ms	1 second
x19	Simulation Duration	25 minutes	50 minutes
x20	Startup Pattern for Sources	prOn1st = 0.0 prOn2nd = 0.0	<i>prOn1st</i> = 0.25 <i>prOn2nd</i> = 0.08
		prOn3rd = 0.0 prRest = 1.0	<i>prOn3rd</i> = 0.17 <i>prRest</i> = 0.50

### Abilene-based Topology: (-) Level



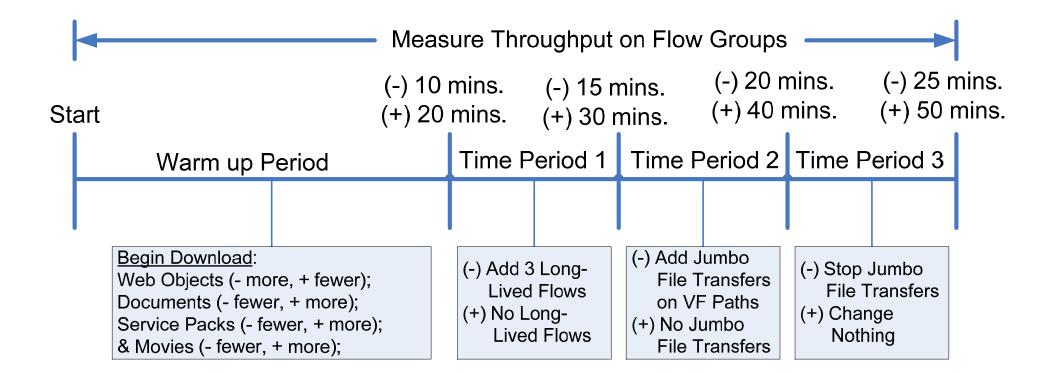
### Commercial ISP-based Topology: (+) Level



Routes are shortest-path based on traffic engineering goals

Backbone Routers	16
Backbone Links	24
Backbone Routes	240
PoP Routers	32
Access Routers	170
Directly Connected	8
Fast	40
Typical	122

### Traffic Scenario(s)



### 18 Macroscopic Response Variables

Averaged over each of three time periods  $(3 \times 18 = 54 \text{ responses})$ 

	y1	Average number of sources connecting
	y2	Average number of sources sending
Network-wide Flow State	уЗ	Proportion of sending flows in initial slow-start
	y4	Proportion of sending flows in normal congestion avoidance
	у5	Proportion of sending flows in alternate congestion avoidance
	y6	Retransmission Rate
Network-wide Congestion	у7	Average Congestion Window size
Gongodion	y8	Aggregate Connection Failures
Network	у9	Average Round-Trip Time
Delay	y10	Average Queuing Delay
Network	y11	Average number of flows completed per second
Throughput	y12	Average number of flows output per second
Throughput on	y13	Average throughput on long-lived flow #1
Long-Lived	y14	Average throughput on long-lived flow #2
Flows	y15	Average throughput on long-lived flow #3
Throughput for	y16	Average throughput for flows transiting Very Fast (VF) Paths
Flows on each	y17	Average throughput for flows transiting Fast (F) Paths
Path Class	y18	Average throughput for flows transiting Typical (T) Paths

### Average Throughput in each of 24 Flow Groups

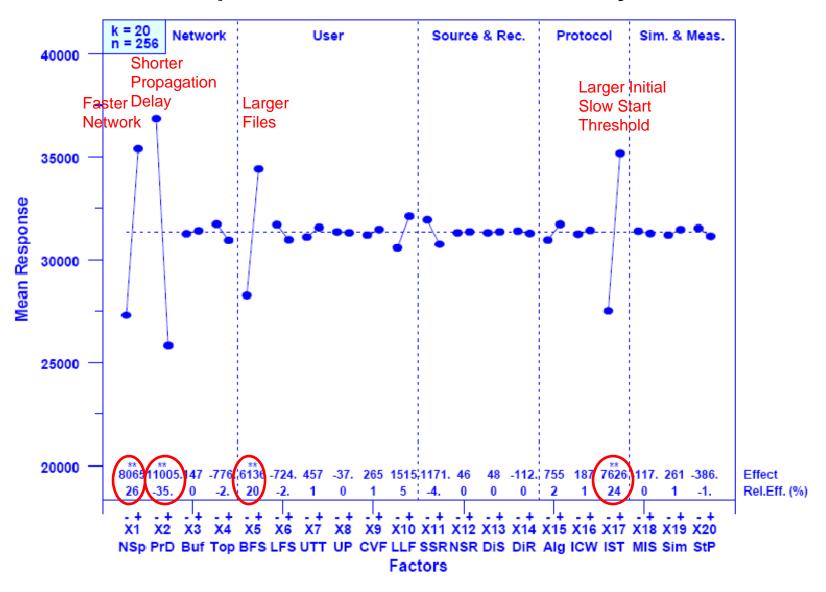
Average Computed Separately for TCP Flows and CTCP Flows ( $2 \times 24 = 48$  responses)

File Type	Path Class	Connection Speed				
	VF	Fast				
	VF	Normal				
Movies	F	Fast				
iviovies	F	Normal				
	Т	Fast				
	Т	Normal				
	VF	Fast				
	VF	Normal				
Service	F	Fast				
Packs	F	Normal				
	Т	Fast				
	Т	Normal				
	VF	Fast				
	VF	Normal				
Documents	F	Fast				
Documents	F	Normal				
	Т	Fast				
	Т	Normal				
	VF	Fast				
	VF	Normal				
Wah Ohioata	F	Fast				
Web Objects	F	Normal				
	T	Fast				
	T	Normal				

### Selected Analysis Techniques

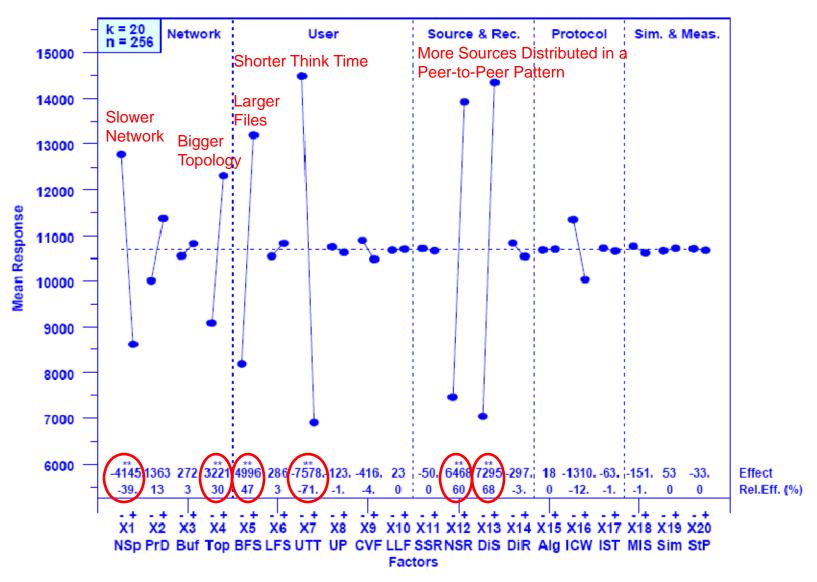
- 1. Main Effects Analysis
- 2. Two Factor Interaction Analysis
- 3. Tabular Summary Analysis

### Sample Main Effects Analysis



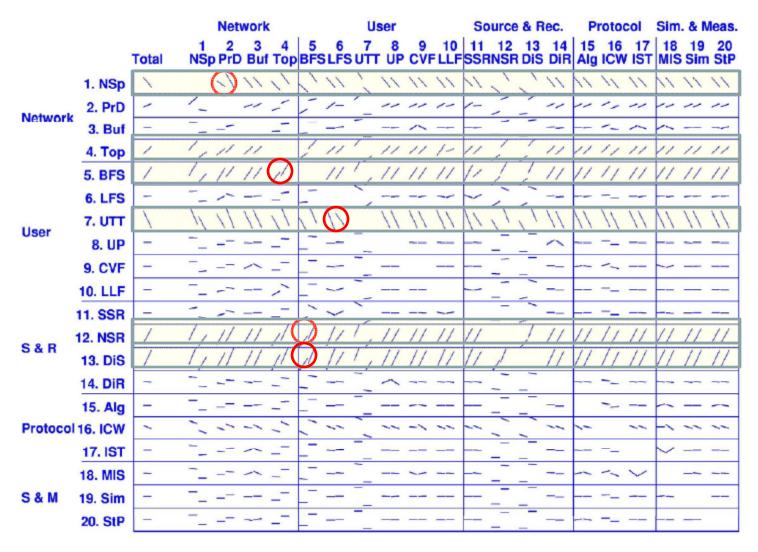
Throughput (pps) for Movies transferred over Very Fast Paths with Fast Interfaces using CTCP

### Another Sample Main Effects Analysis



Y2 – Average Number of Sending Sources in Time Period #2

### Sample Two Factor Interaction Analysis



Two Factor Interaction Plot for Y2 – Avg. Number of Sending Sources in Time Period #2 (not much in the way of significant 2 factor interactions)

### Sample Tabular Summary Analysis

				Netv	work			ι	Jser Be	ehavio	r		s	ource/	Receive	er	ı	Protoco	ol	Sim. Control & Meas.			
Metric Class	Y#	Name	X1 NSp	X2 PrD	X3 Buf	X4 Top	X5 FS	X6 LFS	X7 ThT	X8 UP	X9 CVF	X10 LLF	X11 SSR	X12 NSR	X13 DiS	X14 DiR	X15 CCA	X16 ICW	X17 IST	X18 MIS	X19 DUR	X20 StP	
	Y1	# Connecting	+**		+**	+*			-**					+**	+**			+**					
	Y2	# Active	+**			+**	+**		_**					+**	+**								
Flows	Y3	% ISS	+**	+**	+**		_**		+**					_**	_**				+**				
	Y4	% NCA	_**	-**	_**		+**		_**					+**	+**		_*						
	Y5	% ACA	+**		+**				+**					_**	_**		+**	+*	_**				
	Y6	Retrans. Rate	_**	_**	_**		+**		-**					+**	+**			+**					
Congestion	Y7	cwnd Size	+*																				
	Y8	# conn. fails	-**	_**	_**		+**							+**	+**			+**					
5.1	Y9	SRTT	-**	+**	+**									+*	+*								
Delay	Y10	Queue Delay	_**	+**	+**				_*					+**	+**								
Aggregate	Y11	Flows/sec	+**	_*		+**	_**		_**					+**	+**								
TP	Y12	Packets/sec	+**		+**	+**	+**		_**		_**			+**									
	Y13	LLF 1	+**		+*	+*					+**	_**											
Long-Lived Flow TP	Y14	LLF 2	+*			+**					+**	_**											
FIOW IP	Y15	LLF 3	+**								+**	_*				-*							
0.1	Y16	VF Paths	+**	-**		-**			+*		+**			-**		-*			+**	-*			
Other	_								+**		+**			_**	+**	_**		+**		_*			
Other Flow TP	Y17	F Paths	+**	-**		+*			+**		+			_	Т	_		т —		-"			

Significant Influence of each Factor on each Macroscopic Response in Time Period #2

### Another Sample Tabular Summary Analysis

				Netv	vork			ι	Jser B	ehavi	or		Sc	ource/	Receiv	er	P	rotoco	ol	Sim. Control & Meas.			
File	Path	Connection		X2	X3 Buf	X4	X5	X6 LFS	X7 ThT	X8 UP	X9	X10	X11	X12 NSR	X13 DiS	X14 DiR	X15	X16 ICW	X17 IST	X18	X19 DUR	X20	
Туре	Class	Speed	NSp	PrD	But	Тор	FS	LF3	ini	UP	CVF	LLF	SSR	NSK	פוט	DIK	CCA	ICW		MIS	DUK	StP	
	VF	Fast	+**	_**			+**												+**				
	VF	Normal	+**	_**							+**			_*					+**				
Movies	F	Fast	+**		+**	_**	_**		+**					_*	+**	_*							
	F	Normal	+**		+**	+**	_**		+**					_**	+**	_*							
	T	Fast	+**		+**		_**		+**					_**	_**								
	T	Normal	+**		+**		-**		+**					_**	_**								
	VF	Fast	+**	_**			+**												+**				
	VF	Normal		_**		_*	+**												+**				
Service	F	Fast	+**	_**	+**	+**			+*						+**	_*			+**				
Packs	F	Normal	+**	-**	+**	+**			+**					_**	+**	_*			+**				
	Т	Fast	+**		+**		-**		+**					-*	_**								
	Т	Normal	+**		+**		-**		+**					-*	_**								
	VF	Fast		_**		+*												+*	+**				
	VF	Normal		_**			+**											+**	+**				
Dasumants	F	Fast	+**	_**		+**	+*		+*					-*	+**				+**				
Documents	F	Normal	+**	_**		+**	+**		+**					-*	+**				+**				
	Т	Fast	+**	_**	+**				+**					_**	_**				+**				
	Т	Normal	+**	_**	+**				+**					_**	_**				+**				
	VF	Fast		_**		+**	+**											+**					
	VF	Normal		_**		+*	+**											+**					
Web	F	Fast	+**	_**	_*	+**	+**		+*						+**			+**					
Objects	F	Normal	+**	_**	_*	+**	+**		+**						+**			+**					
	Т	Fast	+**	_**					+**					_**	_**			+**					
	T	Normal	+**	_**					+**					_**	_**			+**					

Significant Influence of Each of 20 Factors on Throughput for Each of 24 Flow Groups when using CTCP

### Relative Importance of MesoNet Parameters

### Summary of Influence of Each Factor on All Responses

			Netv	vork			U	ser Be	ehavio	or		Sc	ource/I	Receiv	er	Р	rotoco	ol	Sim. Control & Meas.			
Protocol	T-test Statistic	X1 NSp	X2 PrD	X3 Buf	X4 Top	X5 FS	X6 LFS	X7 ThT	X8 UP	X9 CVF	X10 LLF	X11 SSR	X12 NSR	X13 DiS	X14 DiR	X15 CCA	X16 ICW	X17 IST	X18 MIS	X19 DUR	X20 StP	
Time	>0.99	17	9	10	8	8	0	11	0	0	3	0	12	11	2	1	7	2	1	0	0	
Period #1	>0.95 <u>&lt;</u> 0.99	1	1	3	2	2	0	2	0	0	0	0	3	2	1	0	2	1	1	0	0	
1 01104 112	Total	18	10	13	10	10	0	13	0	0	3	0	15	13	3	1	9	3	2	0	0	
Time	>0.99	16	9	9	6	7	0	10	0	6	2	0	13	11	1	1	5	3	0	0	0	
Time Period #2	>0.95 <u>&lt;</u> 0.99	2	1	1	2	0	0	2	0	0	1	0	1	1	2	1	1	0	2	0	0	
Periou #2	Total	18	10	10	8	7	0	12	0	6	3	0	14	12	3	2	6	3	2	0	0	
Т:	>0.99	17	9	11	6	9	0	12	0	4	3	0	12	11	2	1	5	3	1	0	0	
Time	>0.95 <u>&lt;</u> 0.99	1	2	0	3	1	0	1	0	1	0	0	3	2	0	0	0	0	2	0	0	
Period #3	Total	18	11	11	9	10	0	13	0	5	3	0	15	13	2	1	5	3	3	0	0	
	>0.99	19	16	12	8	11	0	10	0	1	0	0	4	16	0	0	8	16	1	0	0	
TCP	>0.95 <u>&lt;</u> 0.99	0	2	3	3	5	0	4	0	0	0	0	2	0	0	0	0	0	0	0	0	
	Total	19	18	15	11	16	0	14	0	1	0	0	6	16	0	0	8	16	1	0	0	
	>0.99	19	18	10	9	15	0	13	0	1	0	0	8	16	0	0	7	12	0	0	0	
СТСР	>0.95 <u>&lt;</u> 0.99	0	0	2	3	1	0	3	0	0	0	0	6	0	4	0	1	0	0	0	0	
	Total	19	18	12	12	16	0	16	0	1	0	0	14	16	4	0	8	12	0	0	0	
	>0.99	88	61	52	37	50	0	56	0	12	8	0	49	65	5	3	32	36	3	0	0	
Total	>0.95<0.99	4	6	9	13	9	0	12	0	1	1	0	15	5	7	1	4	1	5	0	0	
	Total	92	67	61	50	59	0	68	0	13	9	0	64	70	12	4	36	37	8	0	0	

% of responses influenced 90% 66% 60% 49% 58% 67% 13% 9% 63% 69% 12% 4% 35% 36% 8%

Significant Influence of Each of 20 Factors on Each of 18 Macroscopic Responses

### What main factors drives *MesoNet* Response?

- Capacity (network speed)
- Demand (number, distribution and activity of sources)
- Physics (propagation delay)
- Buffer sizing

### Conclusions

- 2-Level-per-Factor Orthogonal Fractional Factorial (OFF) experimental designs can reveal significant information about mesoscopic simulation models
- MesoNet simulation appears to be driven by the same key factors that influence behavior in real networks
- Appears feasible to compare proposed Internet congestion control algorithms while varying only 6 MesoNet parameters

#### **Future Work**

 Apply insights from MesoNet sensitivity analysis to compare proposed Internet congestion control algorithms [future presentation]

### JOINT WORK BETWEEN CxS and CNS Programs

- Develop a reduced scale simulation model for cloud computing laaS (infrastructure-as-a-service) [studying literature, code and deployments]
- Conduct sensitivity analysis of laaS model
- Compare propose laaS resource allocation algorithms [studying literature and code]