



Assessing Methodologies for Operational Testing and Evaluation on Biometric Black Boxes

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INTRODUCTION



- Spread of biometric authentication solution
 - Grant access to various applications/data
 - Critical data
 - Banking information
 - E-mails
 - Privacy
 - Necessity of an evaluation process
 - Performed by third parties
 - Manufacturer's cooperation ?
 - On operational devices ?
 - Black boxes evaluation





PRESENTATION PLAN



- Presentation of the problematic
- Presentation of the two experiments
 - Common protocol
 - Nomad evaluation
 - Static evaluation
- Outcomes confrontation
- Conclusion



PRESENTATION OF THE PROBLEMATIC



Biometric black boxes

- e.g. smartphones, tablets...
- No access to intermediate data
 - Biometric samples & templates
 - Comparison scores
- Access to final decision only

Constraints on the evaluation

- Availability for test of the users along the whole evaluation
- Manually performed

Objectives ?

- Estimate error rate
- Ensure an upper bound





PRESENTATION OF THE PROBLEMATIC



- How to perform a biometric evaluation considering these constraints?
 - Optimized way?
 - Industrial perspectives : time gain, reasonable costs, relevant results
 - Methodology conform to the state of the art, and standards (ISO 19795)
 - Which information could be collected during the evaluation?
 - e.g. To reproduce some observed error case
 - to exploit a possible vulnerability, in security test
 - How to achieve the expected upper bound?





EXPECTED UPPER BOUND



- Objectives
 - e.g. 10⁻⁴ ~ PIN entropy
- Time estimation
 - 60h
 - 10 working days
- Population size
 - Rule of 3 (cf. ISO 19795)
 - Settings :
 - 30 users
 - 8 fingers
 - 5 presentations per finger



EXISTINGRECOMMENDATIONS



Standards

ISO 19795 : biometric performance testing and reporting

ISO 29197 : Evaluation methodology for environmental influence in biometric system performance

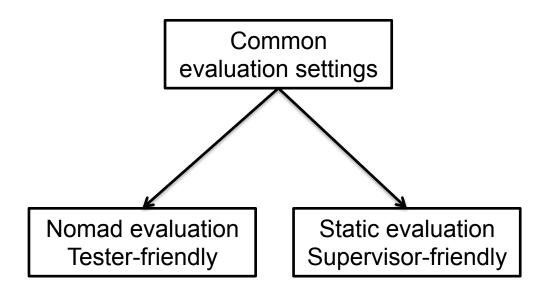


PROPOSED EVALUATION CONDUCT



Two experiments:

- Nomad experiment
- Static experiment





EVALUATION EXECUTION



Test 1:

 u_1

 u_1

Genuine attempts, in order to allow the user to familiarize with the

system

n: population size

u_i: ith user

Test n:

 U_n

u₁

Round 1:

Round i:

Round n:

<u>u</u>₁ .

 u_i

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u_n

Reference of the current round

<u>u</u>₁

Users involved in impostor attempts (FAR)

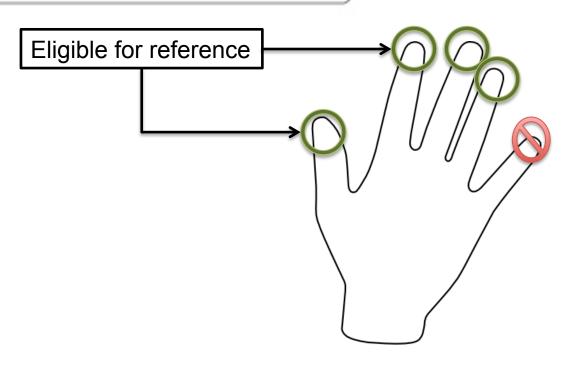
Genuine attempts (FRR)



COMMON EVALUATION SETTINGS



- Unit under test
 - smartphone
- Presentation setting
 - 4 fingers per hand
 - Both hands
 - Little finger discarded
 - Capture issues
- Reference setting
 - Thumb and index of preferred hand



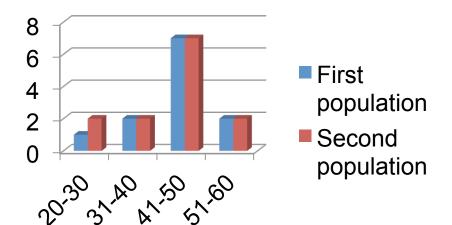


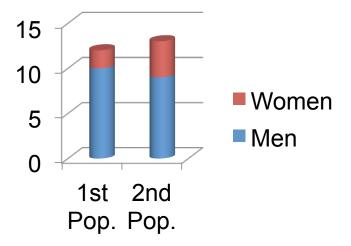
COMMON EVALUATION SETTINGS



Test populations

- Similar size : 12 and 13 people
- Similar gender representation
- Similar age representation







FIRST EXPERIMENT: NOMAD EVALUATION



Base idea : trade-off between

- User's scarce availability for testing (not a dedicated population)
- Time consumed
- Execution of the evaluation

Specific protocol

- Supervisor records results (fillable forms)
- Various offices/rooms (same building)

Limitations

- No environmental recording (conformity to ISO 19795)
- Manual processing of the results (error rate computation)
- Users' interaction hardly observable





FIRST EXPERIMENT: NOMAD EVALUATION



Results

- Average time per session
 - First round: 6 min 30 s
 - Last rounds : ~ 2 min 30 s
- Accommodation effect along the evaluation
 - Familiarization with the system
 - Habituation to the evaluation process
- Observations
 - Few information collected
 - No FAR error case
- Time consumption
 - 3 days
 - 5000 comparisons results thus FAR< 6.10⁻⁴



SECOND EXPERIMENT: STATIC EXPERIMENT



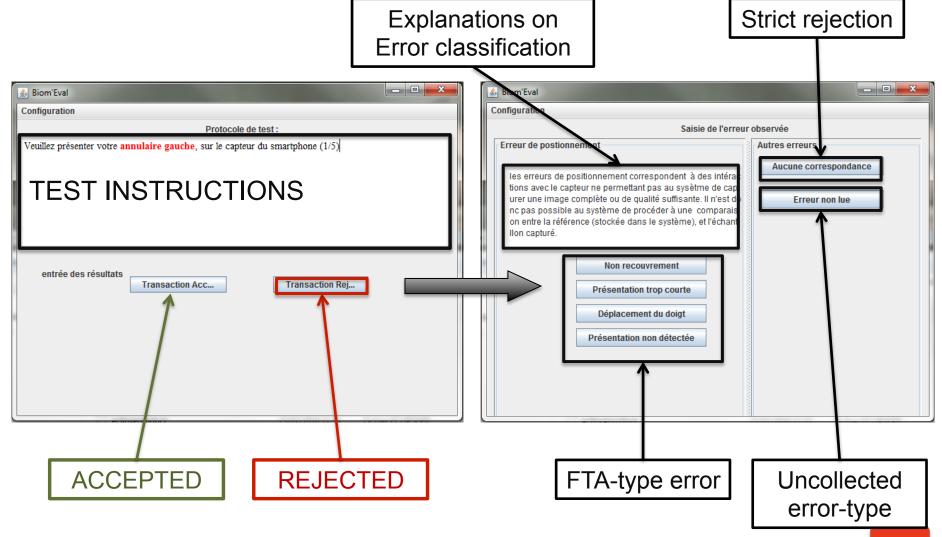
- Base idea
 - Assisted evaluation
 - Test tool : records results in a dedicated database
- Specific protocol
 - Users proceed to record results
 - Same location/office
 - Supervisor has time to observe interactions
 - Collect system's feedback messages
 - Determine failures' conditions
- Limitations
 - Less convenient for users





TEST TOOL USER INTERFACE

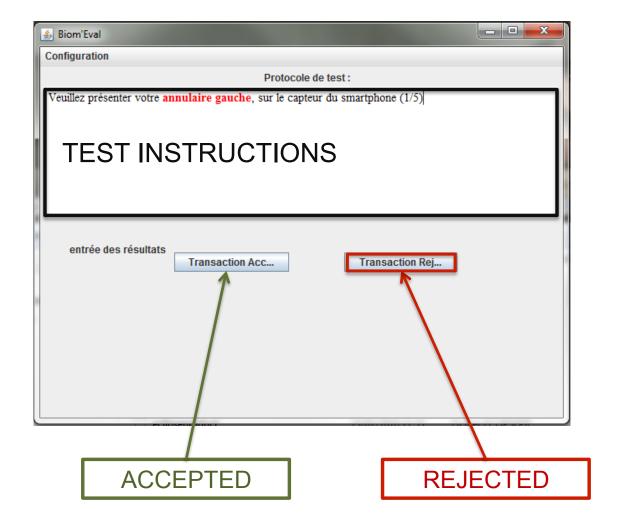






TEST TOOL USER INTERFACE

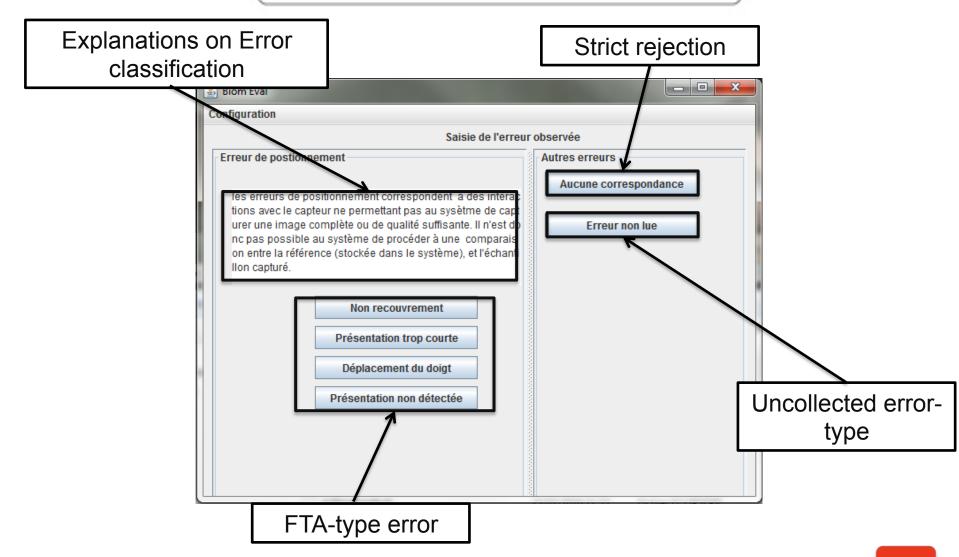






TEST TOOL USER INTERFACE







SECOND EXPERIMENT: STATIC EXPERIMENT



Results

Time consumption

Average time : 6 min 30 s

Min : 3 min 30 s

Max : 11 min

Observations

information collected

No FAR error case

Time consumption

3 days (tests stopped)

■ 2700 comparisons results FAR < 1,1.10⁻³



METHODOLOGIES COMPARISON



	Strengths	Weaknesses
Nomad evaluation	Low time consumption Little constraining	Lack of observations No environmental conditions recording
Static evaluation	Possible observations: Interactions Modality condition Efficient system's feedback message recording	Slower Constraining for users



CONCLUSION



Experiments

- Estimation of the required time
- Determinate difficulties
 - Test crew presence and availability for test
 - Planning the evaluation
- Improve the test tool
 - Camera recording

Next step

- "gray box"
 - Parallel analysis of the modality
 - Ground truth (similarity score on a reference system)
- Security part
 - Spoofing & black boxes