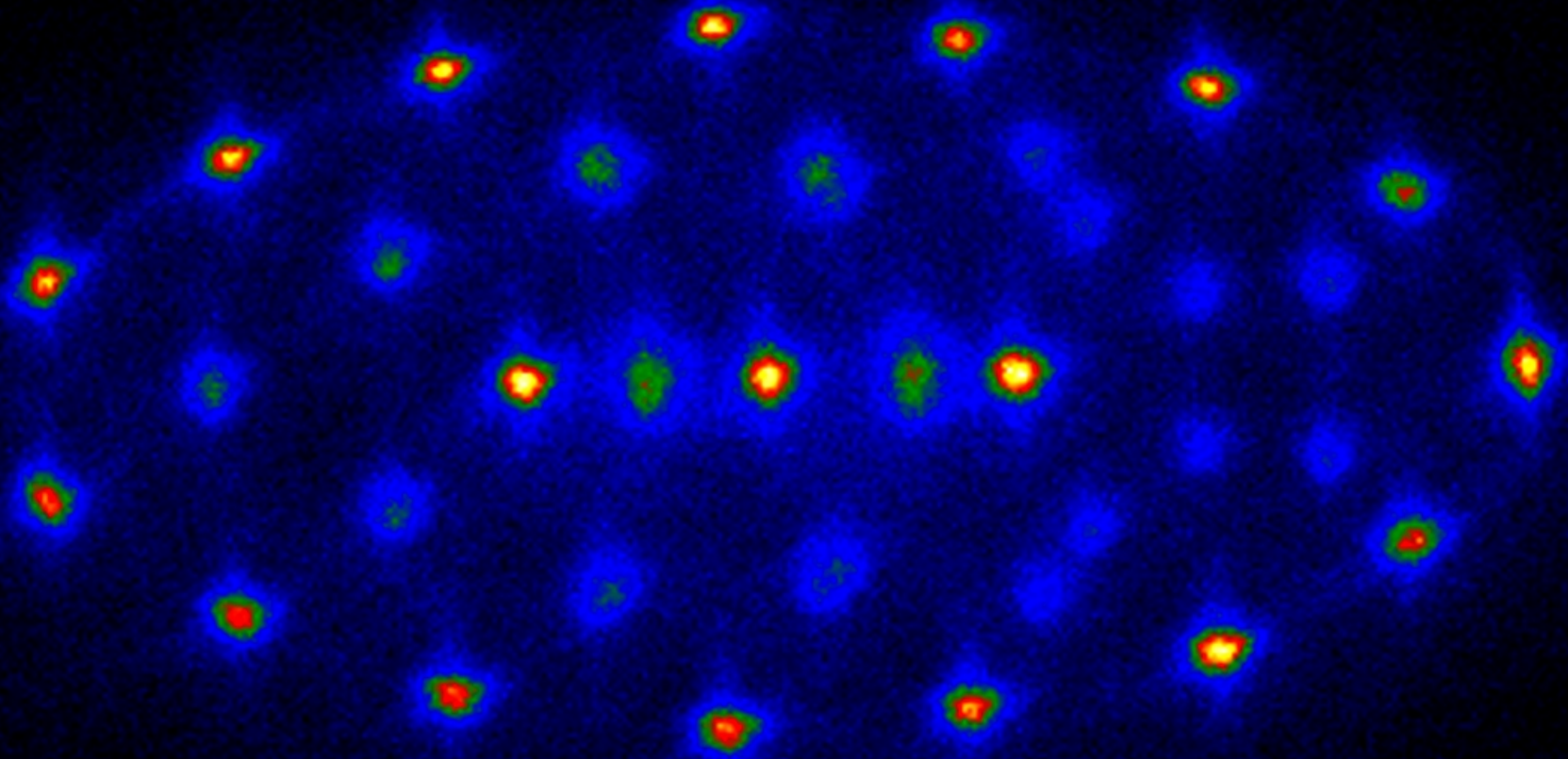


Quantum Simulator



A poor man's quantum computer?

more than one quantum simulator?

(a) addressing different questions

(b) addressing identical questions

quantum simulator by different systems **testing the “non-testable”**

≠

universal quantum computer

ions:

+large interaction strength

(kHz not Hz)

@ small decoherence rates

+outstanding initialization /preparation

however¹:

-scalability

-intrinsically (+bosons/ -fermions)

however²:

+dream to combine advantages

Didi's ('2020 visions' Nature 463, 26-32; 2010)

Some promising technologies have emerged, but verifying a quantum simulation is not straightforward. Do the results demonstrate properties of the simulated model, or are they due to unrelated features of the simulator? At first, this quandary

...

But if the same physics models are simulated on different quantum simulators based on different technologies, it is quite likely that common features of all the results will be due to the quantum-physical model and not to the systematics of the simulators.

outline: experimental Quantum Simulations (QS)

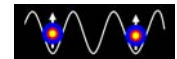
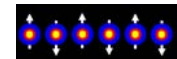
- different implementations of QS (luxury?)
- different classes (intentions) of QS
 - +incomplete list of examples
- example for QS (quantum walk, quantum magnet)
- similarities/differences between QS and QC

vision after successful exp. proof of principle

- outperform classical computation
- deeper insight in complex quantum dynamics

suggesting 3 objectives

- #1: decoherence \neq error
- #2: scaling radio-frequency (Penning) traps
 - + minimizing effort
- #3: new prospects:
 - ions (and atoms) in optical lattices



different classes of quantum simulations

class 1

explore new physics in the laboratory
(perhaps even trackable classically)

simulating analogues:

nonlinear interferometers

Dirac equation
+Klein paradox



Solitons

early universe

(quantum walks)

(Duffing oscillator-Roee)

Frenkel Kontorova model

Kibble-Zureck mechanism

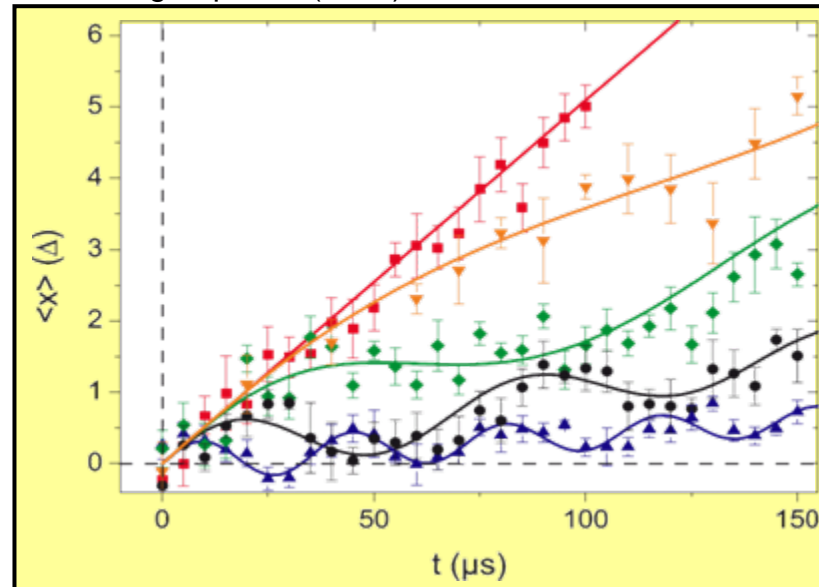
class 2

outperform classical computation
address the classically
non-trackable

L.Lamata, E.Solano, T.Schaetz et al. PRL (2007)

R.Blatt's group Nature (2010)

R.Blatt's group PRL (2011)



Blatt group (2010)

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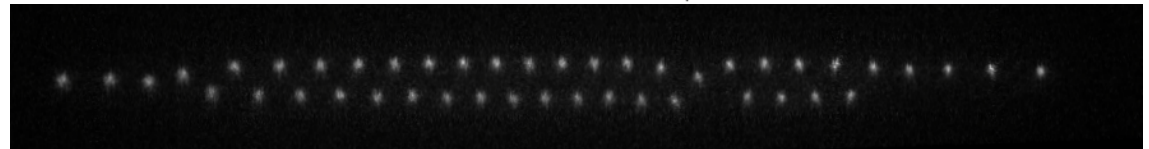
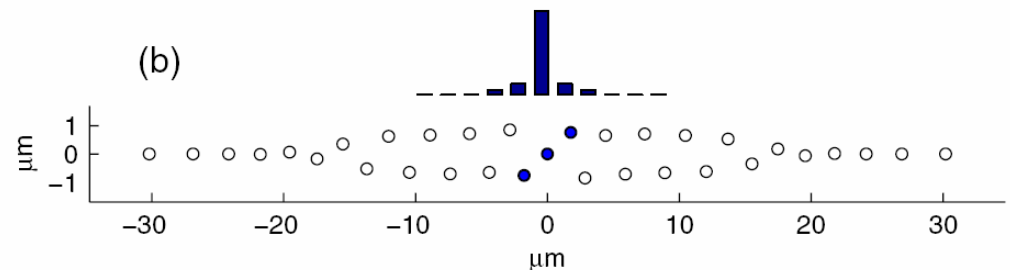
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MPQ (2010)

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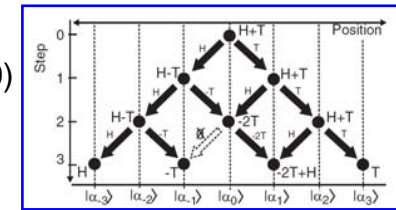
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R.Ozeri et al., arXiv (2010)

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Garcia-Mata et al., Eur. Phys. J. D (2007)
+ H.Haefner working on it

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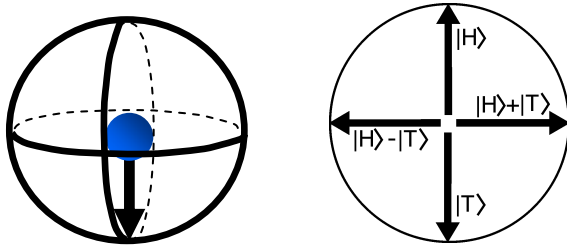
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quantum walk

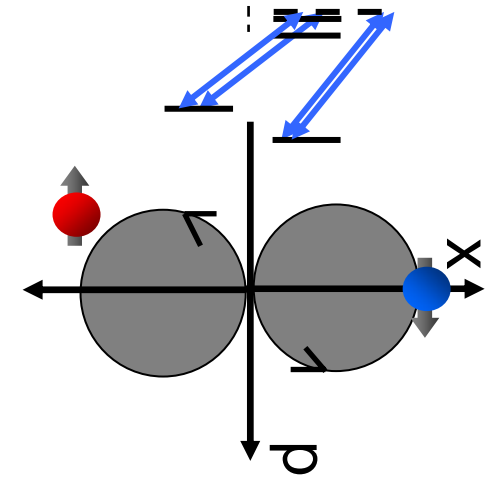
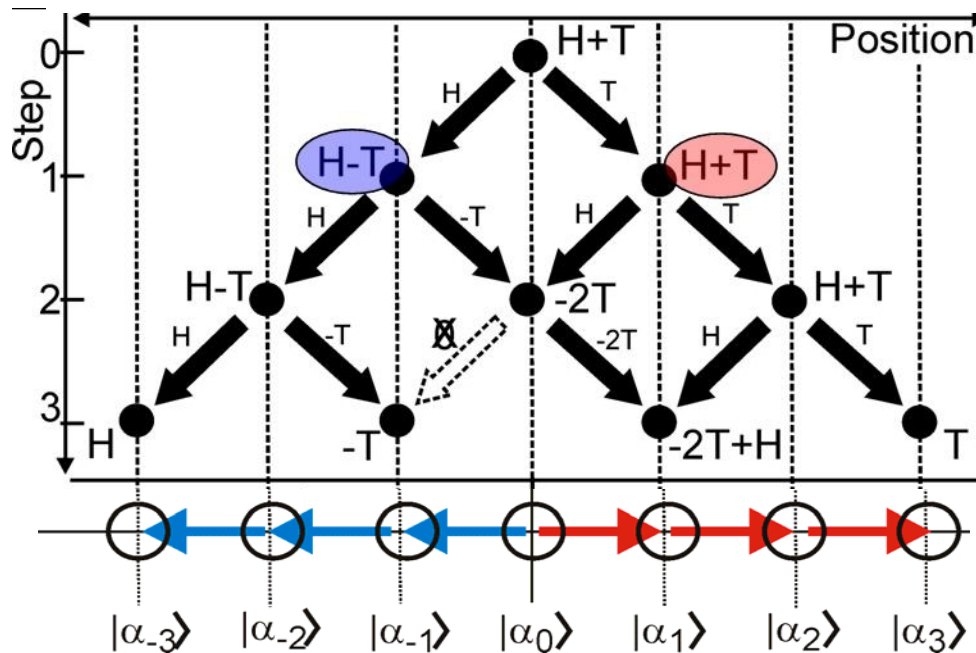
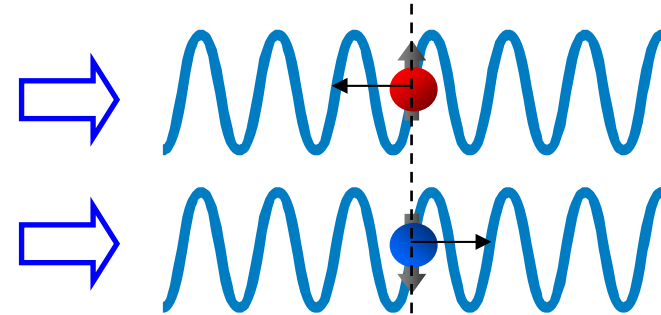


| | | |
|----------------------|-----------|-----------|
| (1) qubit | \hat{H} | coin |
| (2) one qubit gate | \hat{H} | coin-flip |
| (3) conditional gate | \hat{H} | step |

coin – operation:

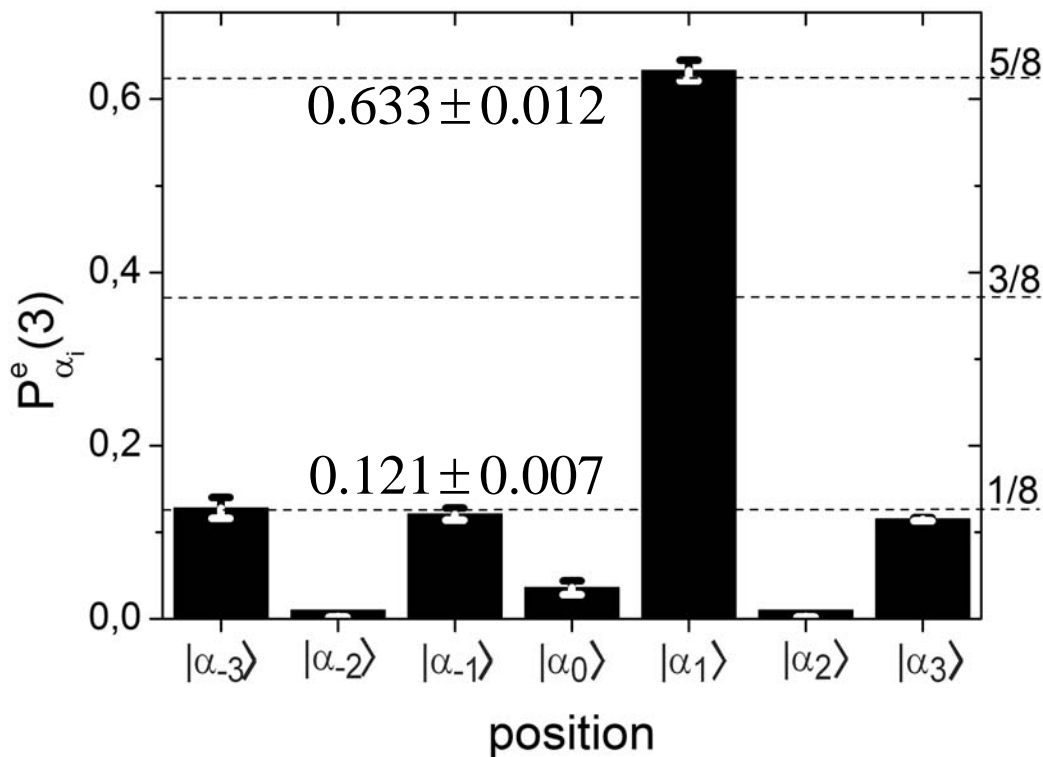
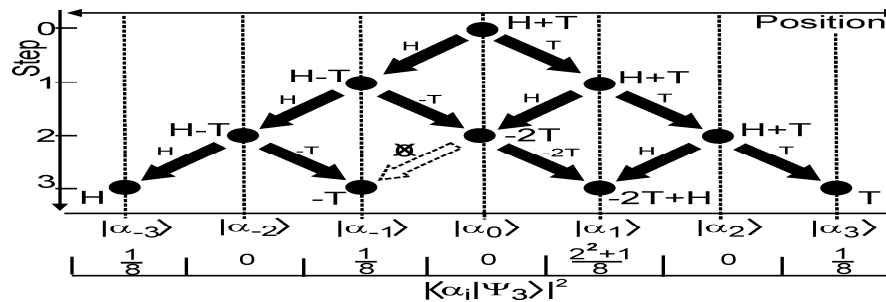


step – operation:



$$|\alpha_i\rangle = e^{-|\alpha_i|^2/2} \sum_{n=0}^{\infty} \frac{\alpha_i^n}{\sqrt{n!}} |n\rangle$$

quantum walk: results (position space)



$$|\Psi_3\rangle = 1/\sqrt{8} [|H\rangle (|\alpha_{-3}\rangle + |\alpha_1\rangle) + |T\rangle (-|\alpha_{-1}\rangle - 2|\alpha_1\rangle + |\alpha_3\rangle)]$$

[PRL (2009)]

see also: C. Roos et al. Innsbruck [PRL (2009)]

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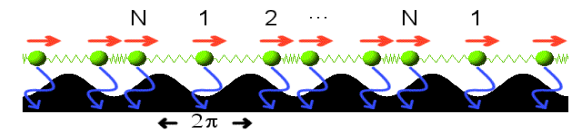
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D.Porras and I.Cirac PRL (2004)

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Schaetz's group Nature Physics (2008)
Monroe's group Nature (2010)

(Duffing oscillator-Roee)

D.Porras

Frenkel Kontorova model

Kibble-Zureck mechanism

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simulating solid state physics:

Bose-Hubbard model

Spin boson model

quantum spin Hamiltonians

(e.g. quantum Ising
spin frustration)

Anderson localization

three particle interaction

see also Bollinger et al. (+ Thompson & Segal et al.)
beautiful work in Penning traps – Nature 2009

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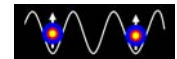
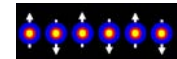
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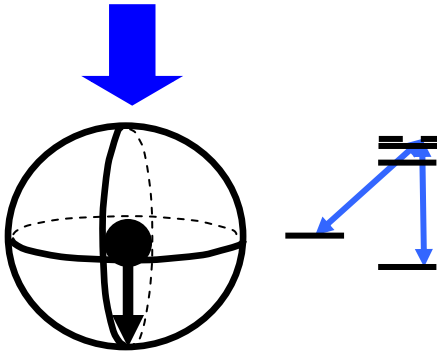


pick one: simulating quantum-spin-systems

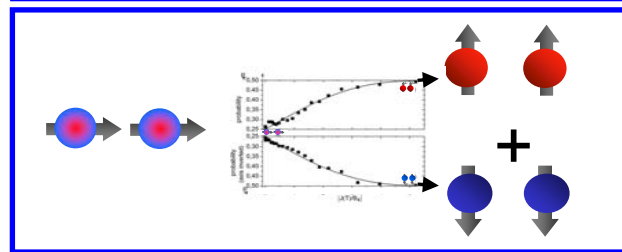
- | | | |
|--------------------|-----------|---------------------|
| (1) qubit | $\hat{=}$ | spin (σ) |
| (2) one qubit gate | $\hat{=}$ | spin-flip (B-field) |
| (3) two qubit gate | $\hat{=}$ | spin-spin (J) |

spin-flip (B-field):

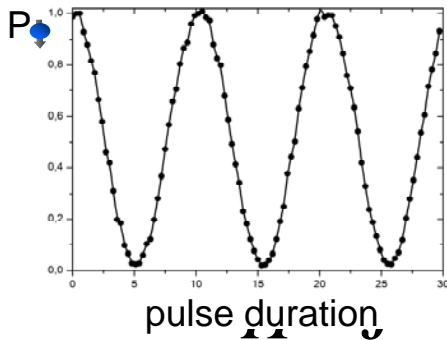
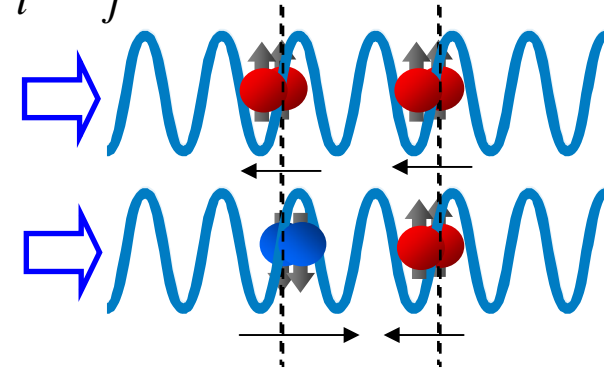
$$H = -B^x \sum_i \sigma_i^x + J \sum_{\langle i,j \rangle} \sigma_i^z \sigma_j^z$$



quantum Ising model

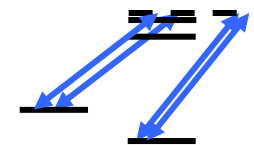


spin-spin (J):



$$x \sum_{\langle i,j \rangle} \sigma_i^x \sigma_j^x + J^y \sum_{\langle i,j \rangle} \sigma_i^y \sigma_j^y$$

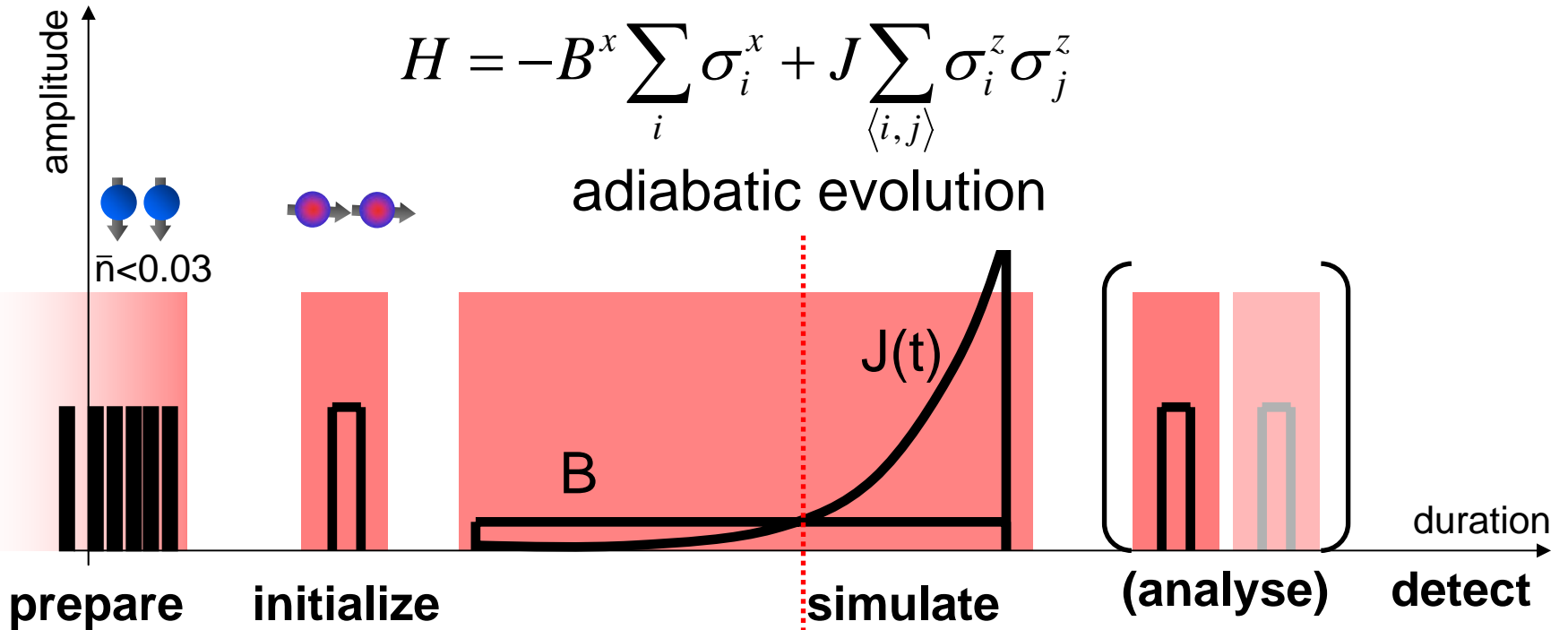
XY model



$$\sum_{\langle i,j \rangle} \sigma_i^x \sigma_j^x + J^y \sum_{\langle i,j \rangle} \sigma_i^y \sigma_j^y + J^z \sum_{\langle i,j \rangle} \sigma_i^z \sigma_j^z$$

Heisenberg model

quantum magnet



ground state



$$B^x \sum_i \sigma_i^x$$

$$|J / B^x| = 1$$

ground state



$$J \sum_{\langle i,j \rangle} \sigma_i^z \sigma_j^z$$

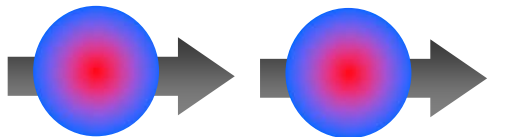
summary: what's up spins?

$$H = -B^x \sum_i \sigma_i^x + J \sum_{\langle i,j \rangle} \sigma_i^z \sigma_j^z$$





B_x

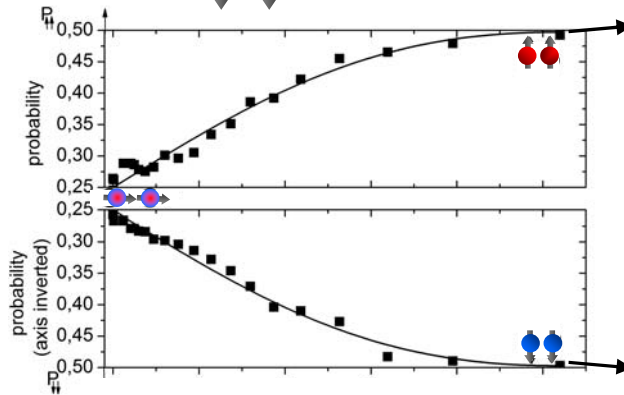
J_{\max}

adiabatic transition:

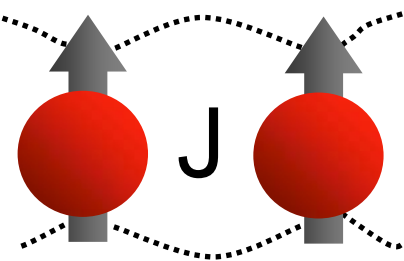


$$-B^x (\sigma_1^x + \sigma_2^x)$$

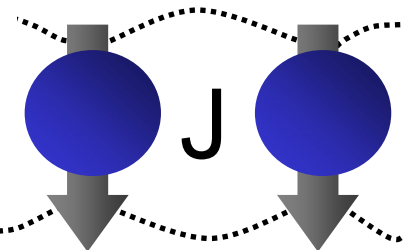
fidelity(  ν  )



98% \pm 2%



+



$$J \sigma_1^z \sigma_2^z$$

simulating a quantum magnet in an ion trap

outline: experimental Quantum Simulations (QS)

- different implementations of QS (luxury?)
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 - +incomplete list of examples
- play through one example for QS (quantum magnet)
- discuss differences between QS and QC

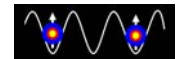
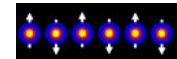
vision

after successful exp. proof of principle

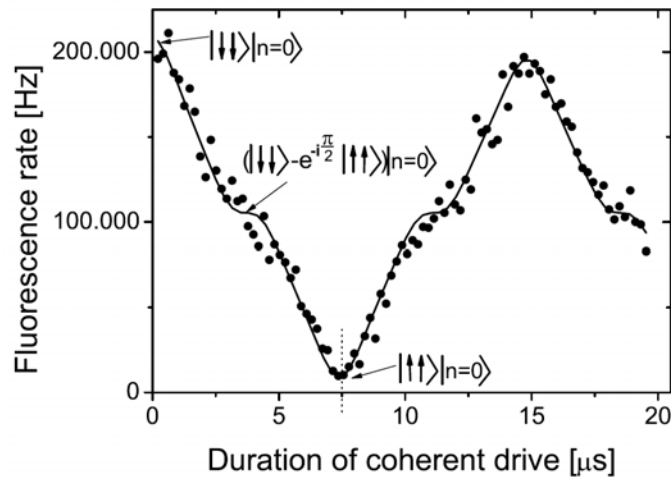
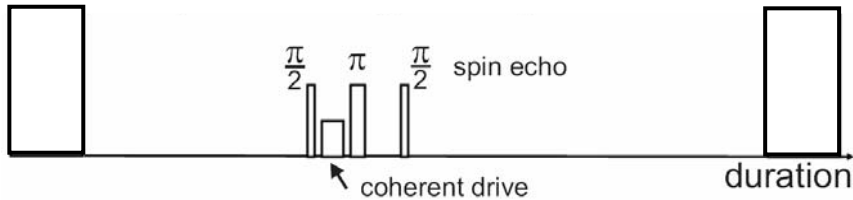
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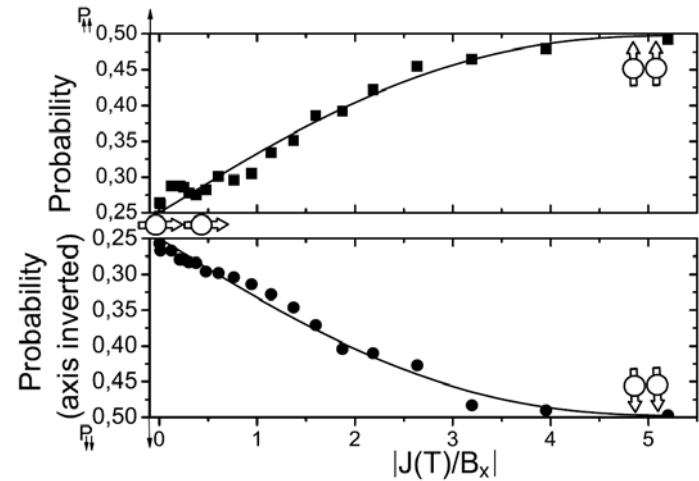
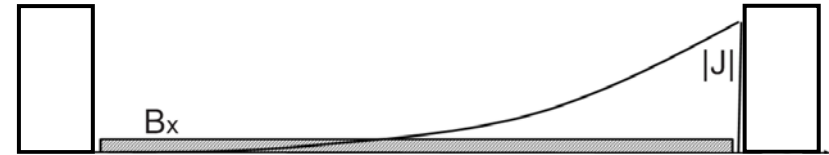
- #1: decoherence \neq error
- #2: scaling radio-frequency (Penning) traps
 - + minimizing effort
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computing versus adiabatic simulation



- stroboscopic pulses (!t!)
- non equilibrium (oscillation)
- error correction (e.g. spin echo)
- decoherence = error
- 1.1 dimensional trap network



- continuous evolution (J and B)
- equilibrium (adiabatic)
- robust (inherent correction)
- decoherence = ?nature?
- 2 dimensional trap-lattice

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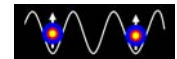
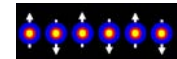
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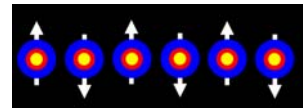
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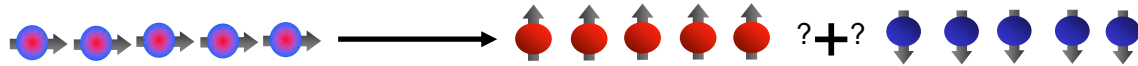
objective #1



investigate/exploit decoherence

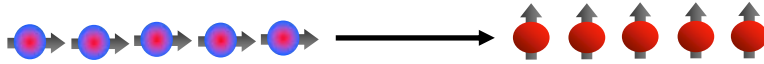
→ robust:

reduced impact of decoherence (e.g. quantum phase transitions?)



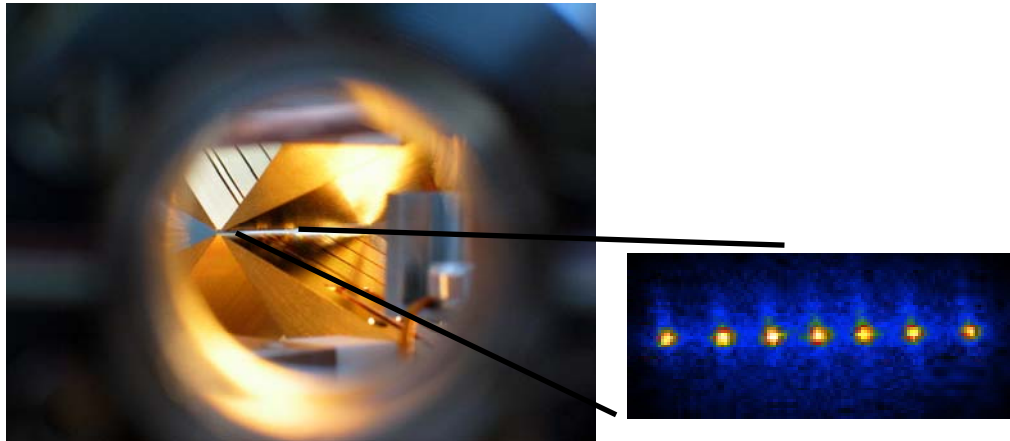
→ gadget:

engineered decoherence (e.g. simulate “natural” noise?)



→ necessary:

enhanced (quantum) efficiency by decoherence (e.g. in biological systems?)



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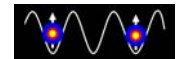
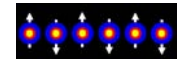
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objective #2

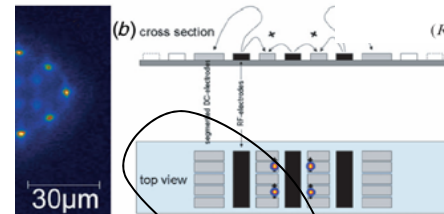
Towards (scalable) quantum simulations in ion traps

T. SCHAEZT*, A. FRIEDENAUER, H. SCHMITZ,
L. PETERSEN and S. KAHRA

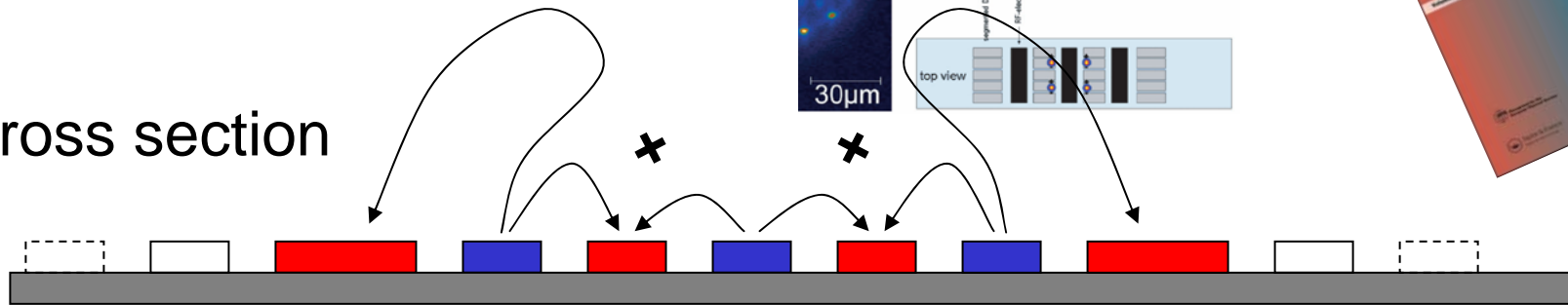
Max Planck Institut für Quantenoptik, Hans Kopfermann Strasse 1,
85748 Garching, Germany

T. Schaez et al.

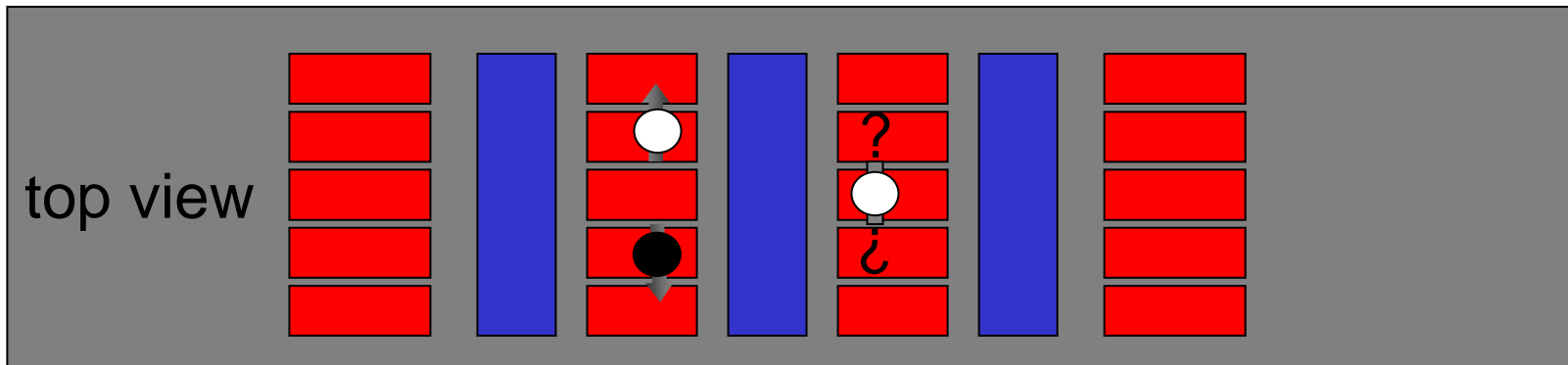
(Received 14 March 2007;



cross section



top view

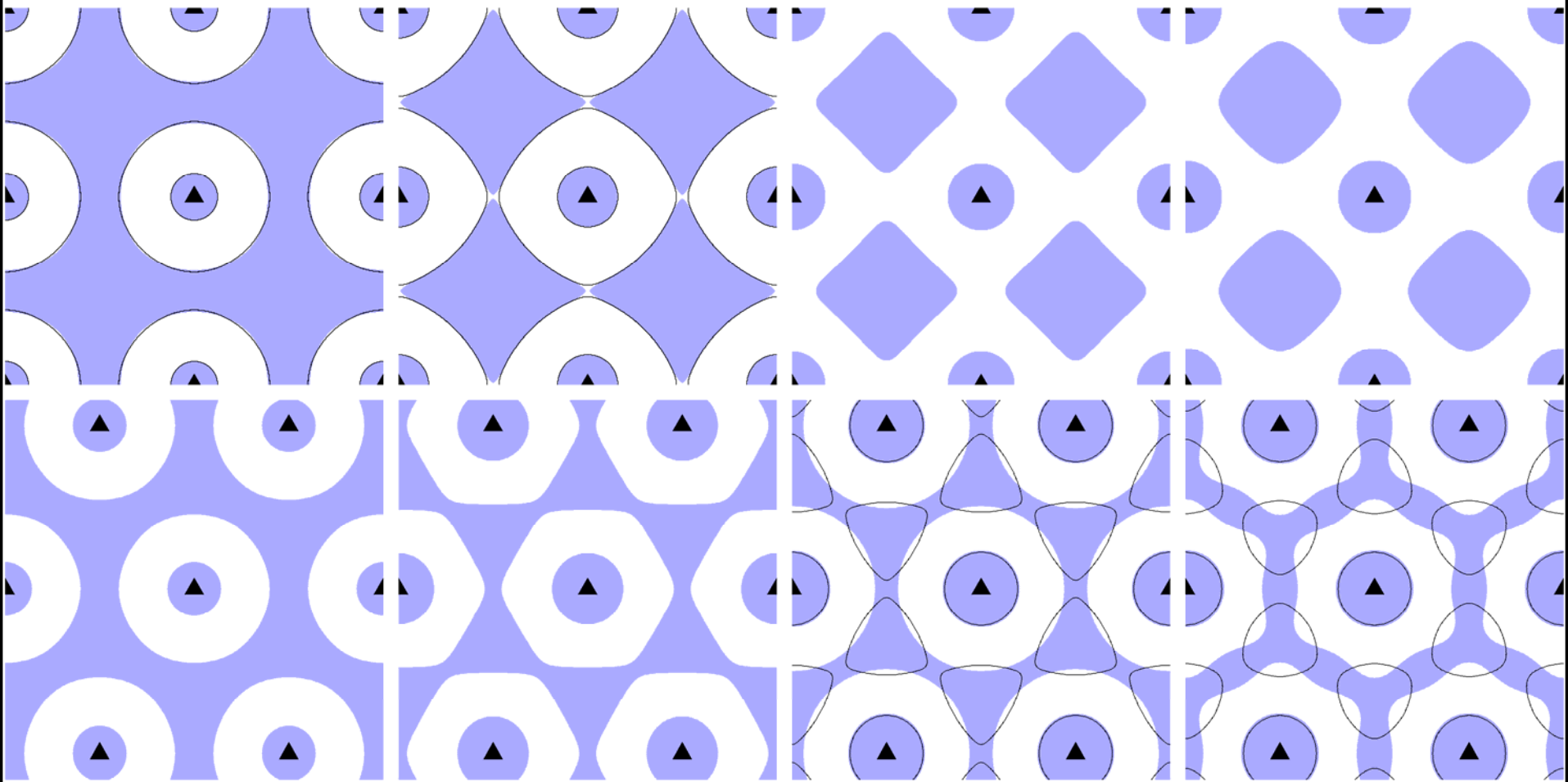


- extend into second dimension (arrays of ions)
- optimize architecture for quantum simulations (no cryogenics, large $J_{\text{spin/spin}}$)
- (potentially without lasers)

trapology –theory - scaling

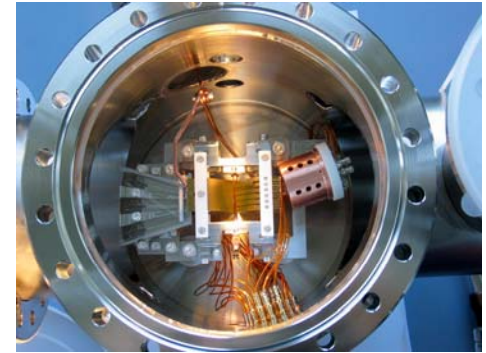
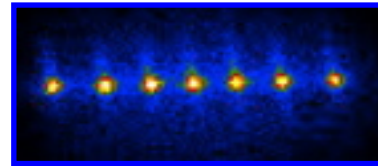
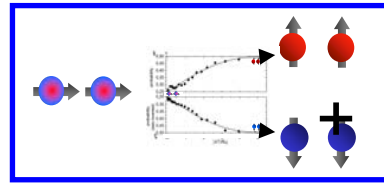
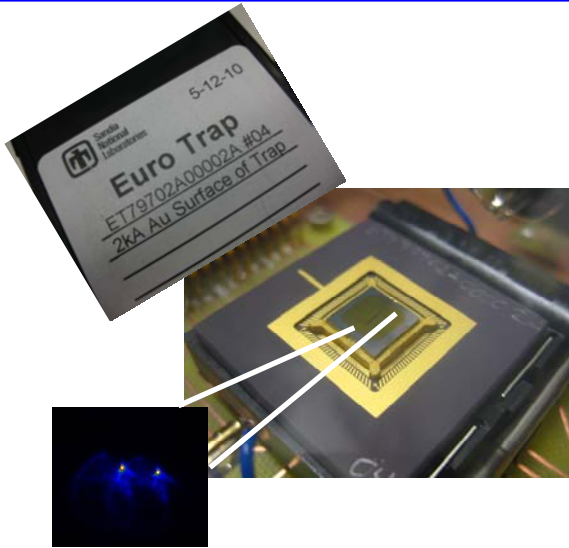
quadratic lattice

Schmied,Wesenberg, Leibfried PRL(2009)



triangular lattice – collaboration: R.Schmied, NIST, Sandia

ion trapper's perspective



main challenge:

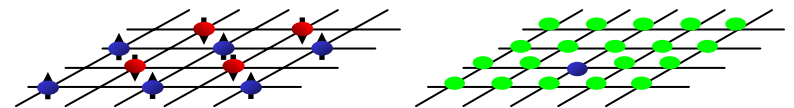
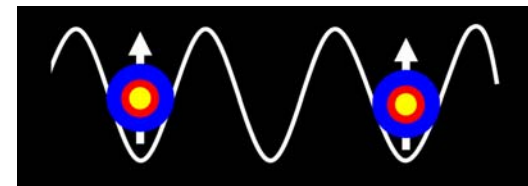
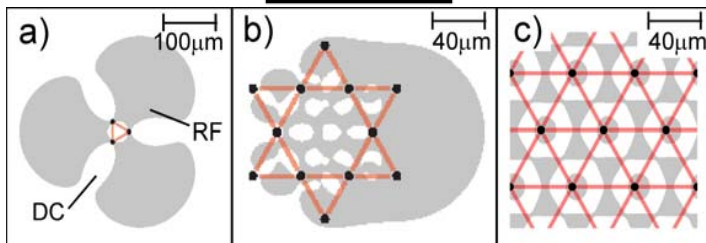
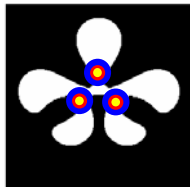
scaling to many ions/spins

Jan 2011: trapping ions
in SANDIA'S surface trap

2010: optically trapping an ion
+ ion trapped in 1D optical lattice

→ ions in 2D rf-surface traps

→ ions (atoms) in optical lattices



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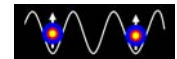
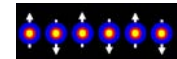
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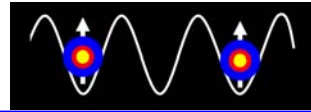
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- #1: decoherence \neq error
- #2: scaling radio-frequency (Penning) traps
 - + minimizing effort
- #3: new prospects:
 - ions (and atoms) in optical lattices



objective #3



sharing advantages of ions and optical lattices:

for 60 years:

ions in radio frequency fields

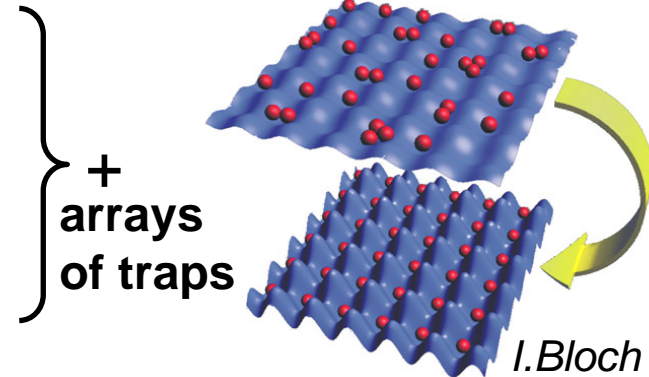
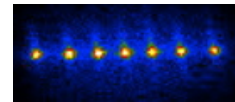
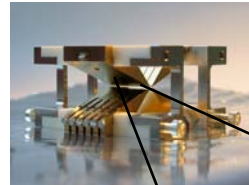
for 30 years:

atoms in optical fields

→ individual addressability

→ operations of high fidelity (>99%)

→ long range interaction ($J_{\text{spin/spin}} > 20\text{kHz}$)



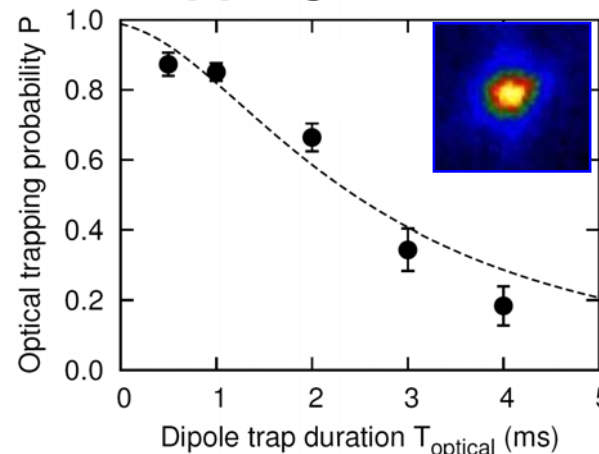
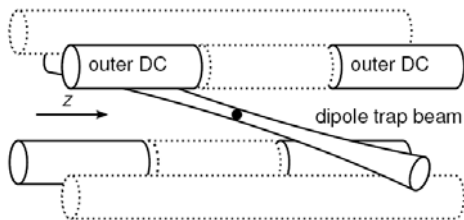
+
arrays
of traps

I. Bloch

should not compete but complete

first step in our lab: trapping an ion in optical dipole trap*

-loading and cooling in rf-trap
-dipole trap on / rf-trap off

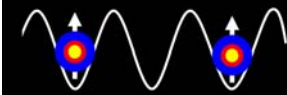


- lifetime limited by recoil heating only
- several 100s of oscillations in optical potential
- loading via rf-trap without heating
- ion trapped in optical lattice

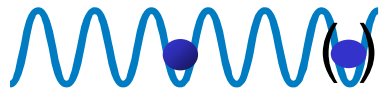
**Nature Photonics* (2010)

- detection in rf-trap

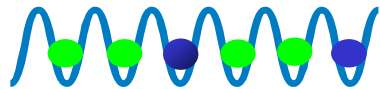
optical dreaming



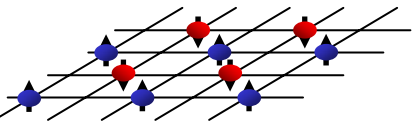
scaling quantum simulations with ions (atoms) in an optical lattice



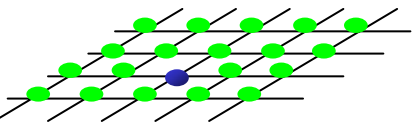
trapping and cooling ion(s) in (hybrid) optical lattice



atoms and ions in common 1D optical lattice*¹
(e.g. electron tunneling)



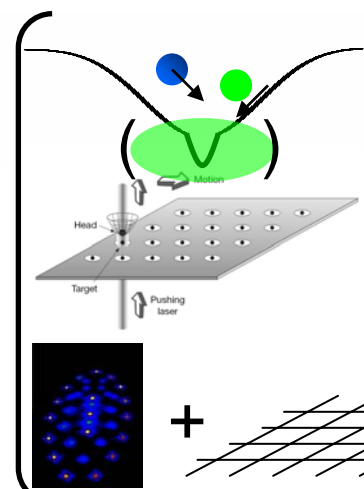
→ ions/spins in 2D/3D optical lattice*¹
(old QS)



→ atoms and ion(s) in common 2D/3D optical lattice*¹
(new QS)

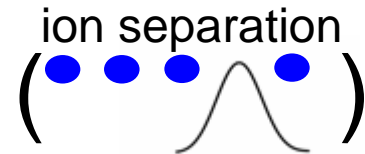
vision

*¹priv. com. I.Cirac and P.Zoller



→ atom and ion in common optical trap
(no micromotion)

universal quantum computing
pushing gate*² for ions in optical trap array

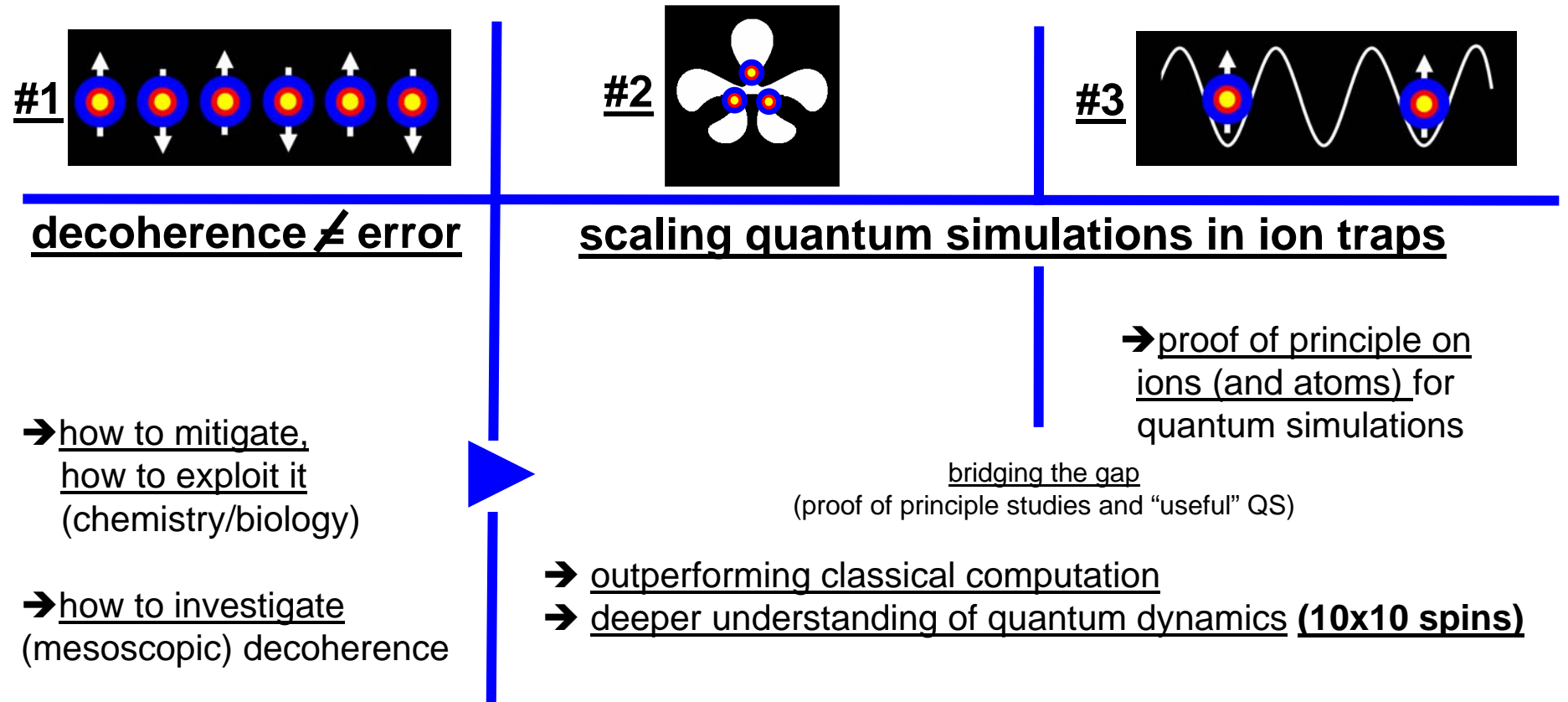


+ hybrid (Coulomb crystal in RF + optical lattice*²)

*²Nature: Cirac, Zoller (2010)

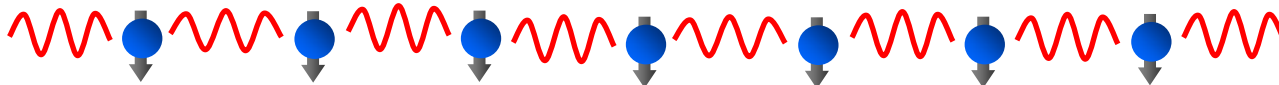
*³NJP: Cirac group (2008)

summary: novel physics

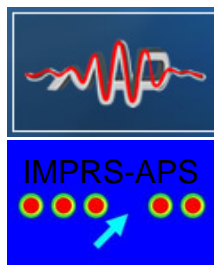


investigate the impact on:

- **solid state physics** (magnets, ferroelectrics, quantum Hall, high T_c)
(quantum phase transitions, spin frustration, spin glasses,...)
- **quantum information processing / quantum metrology**
- **cold chemistry** (cold collisions)
- ...



Max-Planck Institute for Quantum Optics Garching Deutsche Forschungsgemeinschaft



+ Taro

QSim

Quantum Simulations

miac
post doc position
available

TIAMO

Trapped Ions And MOlecules

news from the
3.8 fs beam line

